

Anthropomorphic robotics



WHAT A SINGLE JOINT IS MADE OF

Notation

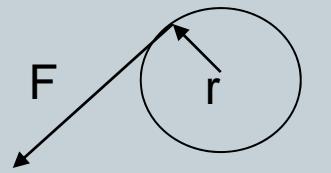


$$F = \frac{d}{dt}(mv) = m\ddot{x}$$

Since links are physical objects with mass

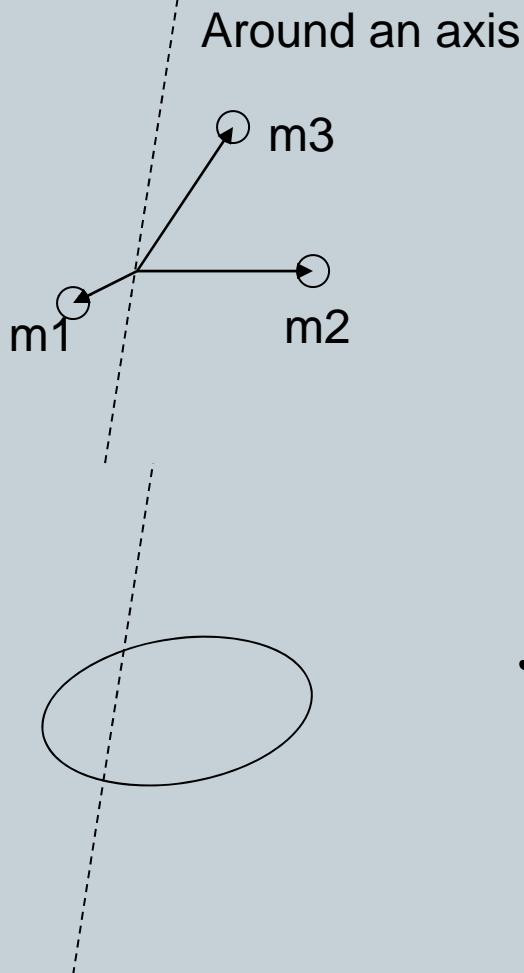
$$\tau = J\ddot{\vartheta}$$

J = moment of inertia



$$\tau = F \times r$$

Moment of inertia



$$J = \sum_{i=1}^N m_i r_i^2$$

$$J = \int_{volume} \rho \vec{r}^2 dV$$

density

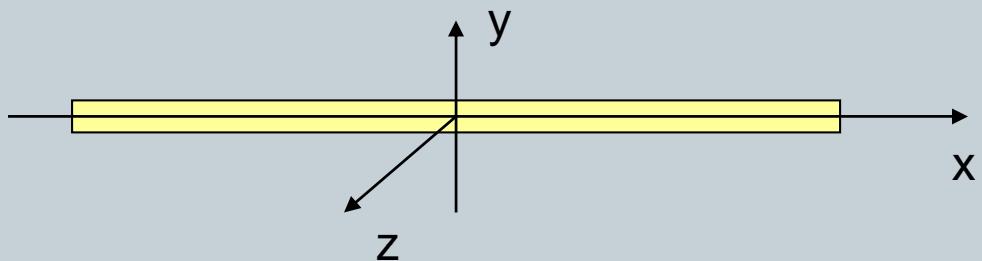
Parallel axis theorem



$$J = J_c + Mr^2$$

Through the
center of gravity

Example

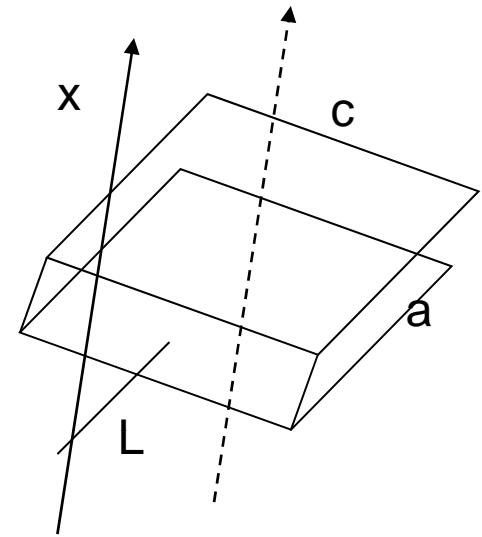
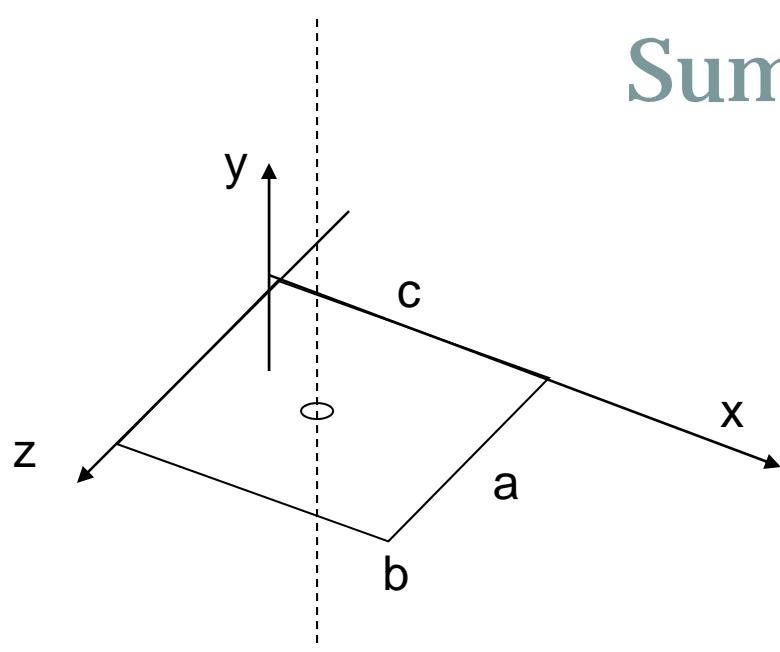


$$\text{Mass} = M, \rho = M/l$$
$$J_x = 0$$

$$J_y = \rho \int r^2 dV = \rho \int_{-l/2}^{l/2} x^2 dx = \rho \frac{1}{3} x^3 \Big|_{-l/2}^{l/2} = \frac{Ml^2}{12}$$

$$J_{y=-l/2} = \frac{Ml^2}{12} + M \frac{l^2}{4} = M \frac{l^2}{3}$$

Sum of J



$$J_x = \frac{M}{12} (a^2 + b^2)$$

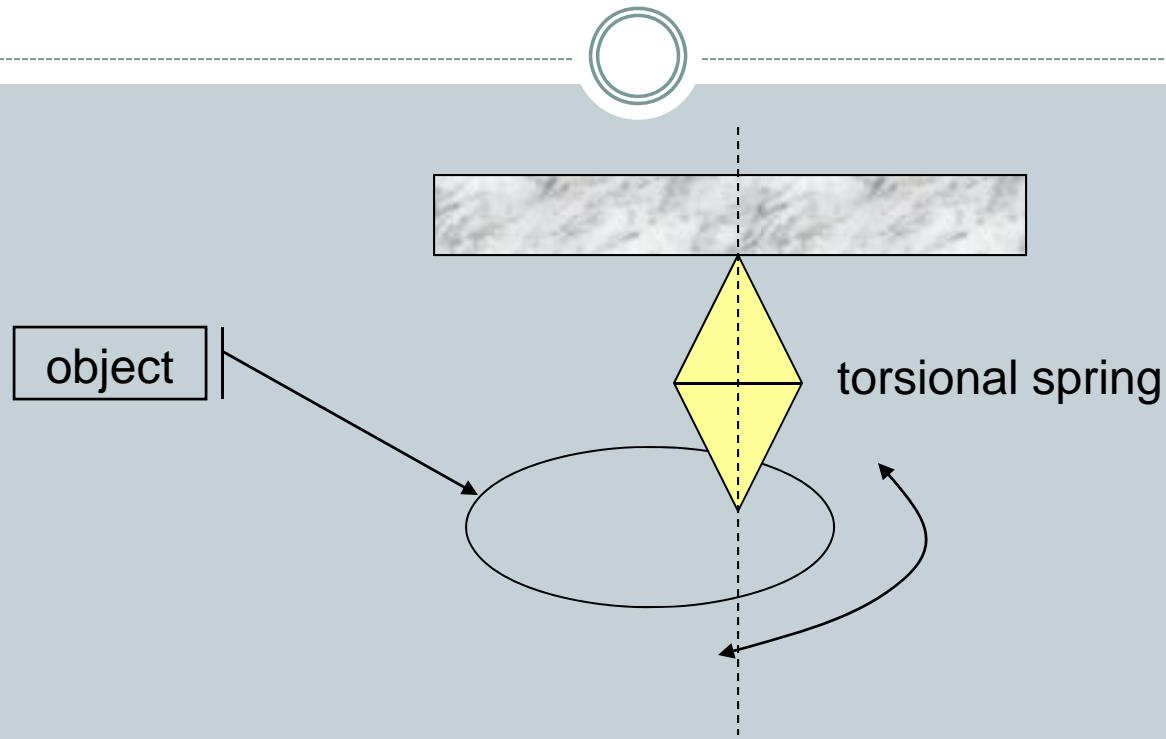
$$J_y = \frac{M}{12} (a^2 + c^2)$$

$$J_z = \frac{M}{12} (b^2 + c^2)$$

e.g. $\rightarrow J_{top-x} = \frac{M_{top}}{12} (a^2 + c^2) + M_{top} \left(\frac{a}{2} + L\right)^2$

$$J_{hand-x} = J_{top-x} + J_{side-x} + J_{bottom-x}$$

Experimental estimation of J

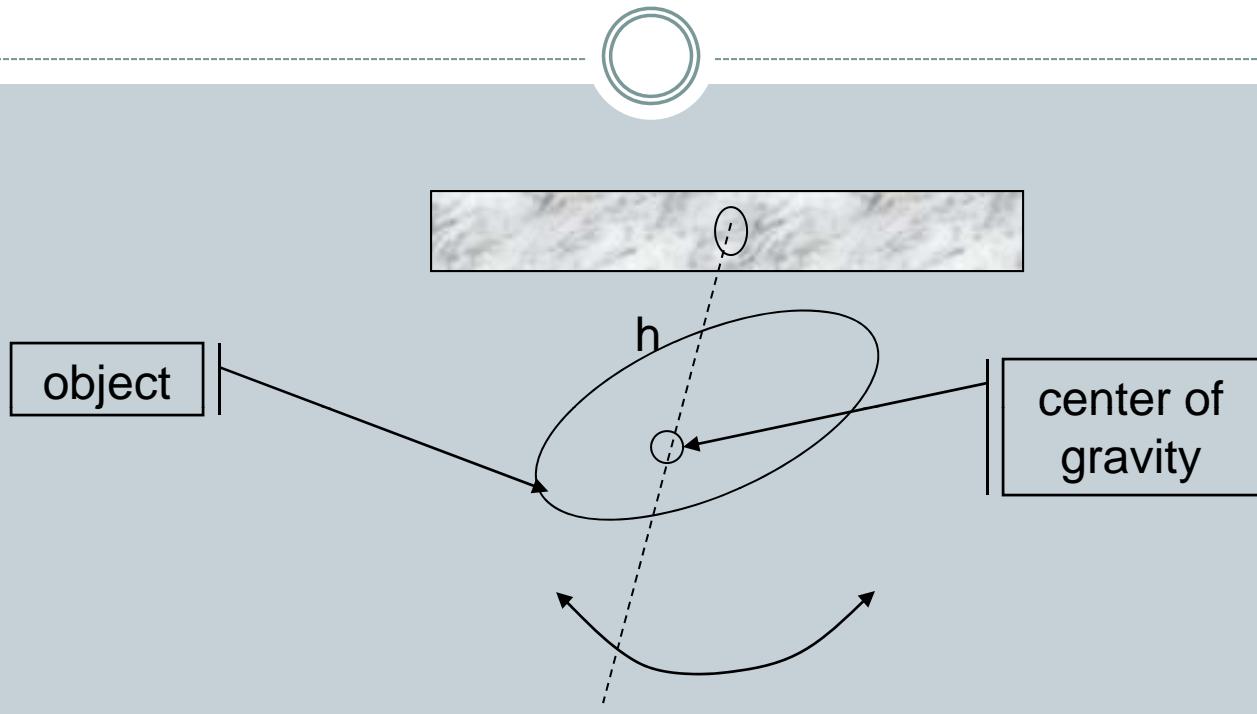


Use a photodiode and a computer to measure the frequency

Requires calibration from known J

$$f = \frac{1}{2\pi} \sqrt{\frac{K}{J}}$$

Experimental estimation of J



$$f \approx \frac{1}{2\pi} \sqrt{\frac{Mgh}{J}}$$

Work and power



$$E = \text{const} \quad \text{if} \quad \sum F_{ext} = 0$$

$$W = \int_{s1}^{s2} F ds \quad W = \Delta E, E = \text{energy}$$

$$K = \frac{1}{2} mv^2 \quad \text{kinetic energy}$$

$$P = \frac{dW}{dt} \quad \text{Power} \rightarrow \quad P = Fv$$

Rotational case



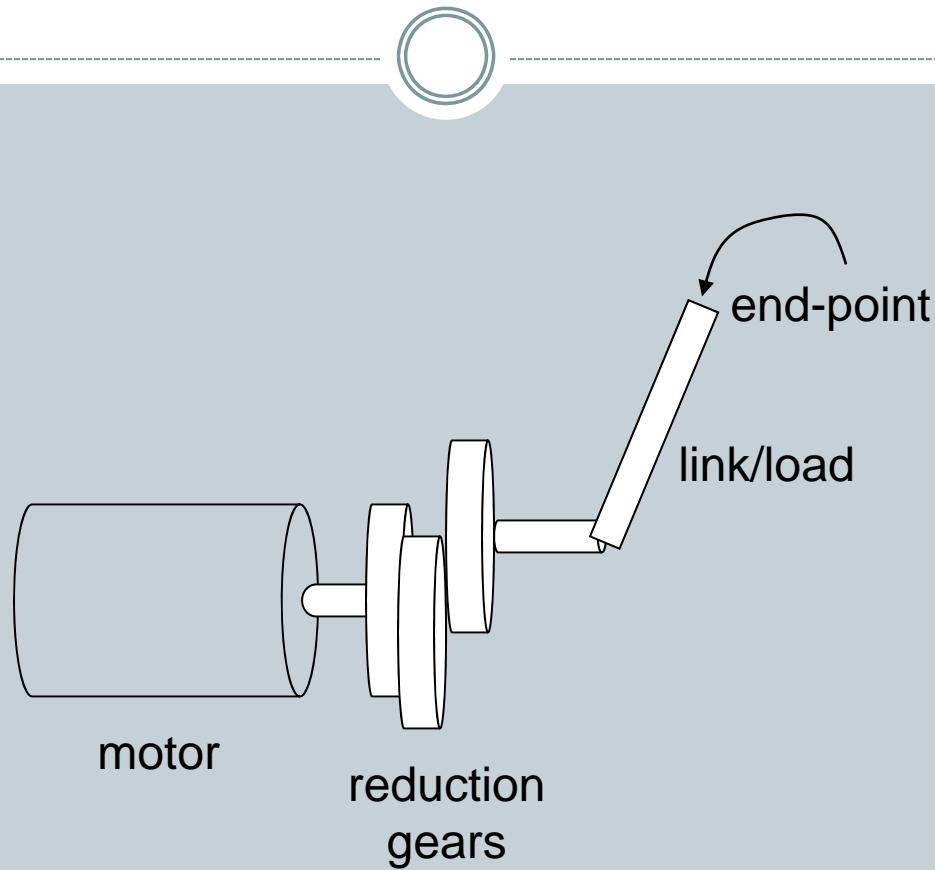
$$E = \text{const} \quad \text{if} \quad \sum \tau_{ext} = 0$$

$$W = \int_{\vartheta_1}^{\vartheta_2} \tau d\vartheta \quad W = \Delta E, E = \text{energy}$$

$$K = \frac{1}{2} J \omega^2 \quad \text{kinetic energy}$$

$$P = \frac{dW}{dt} \quad \text{Power} \rightarrow \quad P = \tau \omega$$

Single joint model



Motor



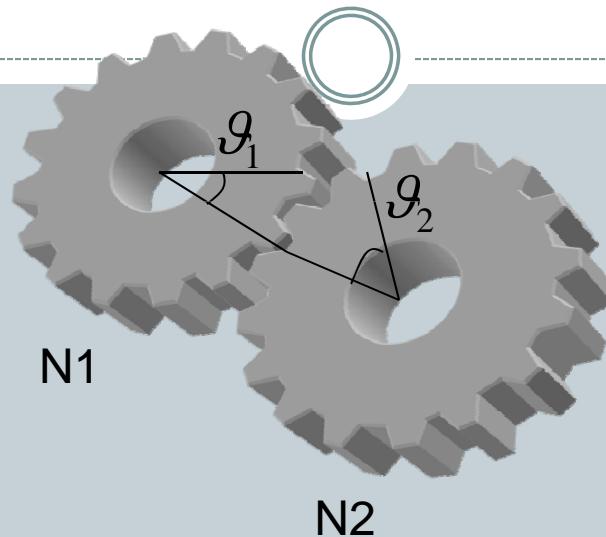
- Let's imagine for now that it is something that generates a given torque

Mechanical transmission



- Gears
- Belts
- Lead screws
- Cables
- Cams
- etc.

Gears



- Distance traveled is the same:

$$r_1 \vartheta_1 = r_2 \vartheta_2$$

- Because the size of teeth is the same:

$$\frac{N_1}{r_1} = \frac{N_2}{r_2}$$

Furthermore...



$$r_1 \vartheta_1 = r_2 \vartheta_2$$

$$\frac{N_1}{r_1} = \frac{N_2}{r_2}$$

- No loss of energy

$$\tau_1 \vartheta_1 = \tau_2 \vartheta_2$$

Combining...



$$\frac{N_1}{N_2} = \frac{r_1}{r_2} = \frac{\vartheta_2}{\vartheta_1} = \frac{\tau_1}{\tau_2} = \underbrace{\frac{\omega_2}{\omega_1}}_{\text{Inverse relationship}} = \frac{\alpha_2}{\alpha_1}$$

of teeth

Inverse relationship
between speed and torque

$$\tau_2 = \tau_1 \frac{N_2}{N_1}$$

input
output

$TR = \frac{N_1}{N_2}$

mechanical parameter

Equivalent J



$$\ddot{\mathcal{J}}_1 J_1 \Leftarrow \tau_1 = \tau_2 \frac{N_1}{N_2} = \ddot{\mathcal{J}}_2 J_2 \frac{N_1}{N_2}$$

$$J_1 = \frac{\ddot{\mathcal{J}}_2}{\ddot{\mathcal{J}}_1} J_2 \frac{N_1}{N_2} \Rightarrow \left(\frac{N_1}{N_2} \right)^2 J_2$$

$$J_1 = TR^2 J_2$$

- J as seen from the motor

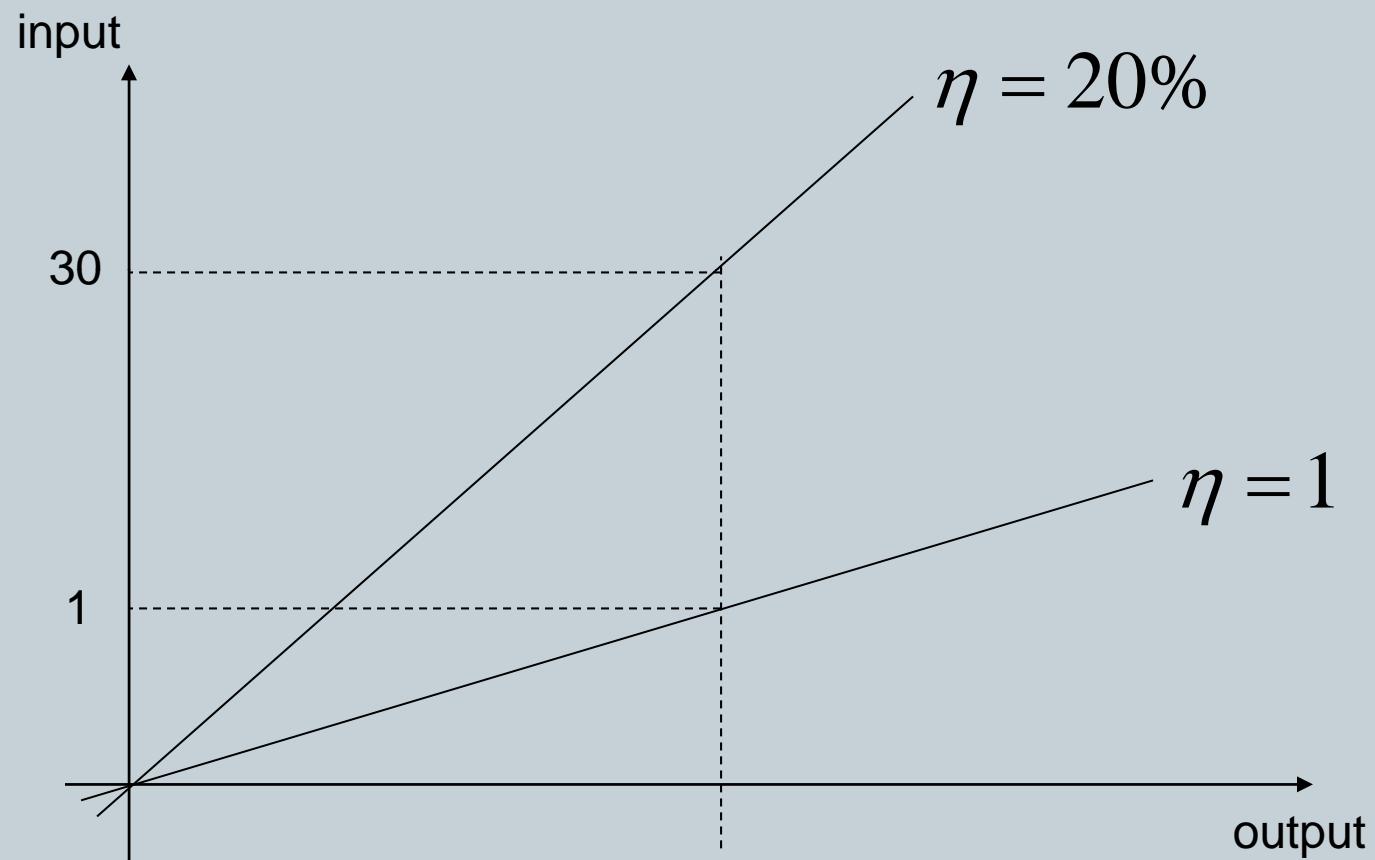
In reality



$$\tau_2 = \tau_1 \frac{1}{TR} \eta$$

- Where η is the efficiency of the mechanism (from 0 to 1)
- η is related to power, speed ratio doesn't change
- η is also the ratio of input power vs. power at the output

For example



Example



Specifications

reduction ratio (nominal)	weight without motor	length without motor	length with motor			output torque		direction of rotation (reversible)	efficiency
			1319 T	1331 T	1336 U	continuous operation	intermittent operation		
	g	mm	mm	mm	mm	M max. mNm	M max. mNm		%
3,71:1	17	20,9	34,1	45,9	50,9	200	300	=	90
14 :1	20	25,0	38,2	50,0	55,0	300	450	=	80
43 :1	24	29,2	42,4	54,2	59,2	300	450	=	70
66 :1	24	29,2	42,4	54,2	59,2	300	450	=	70
134 :1	27	33,3	46,5	58,3	63,3	300	450	=	60
159 :1	27	33,3	46,5	58,3	63,3	300	450	=	60
246 :1	27	33,3	46,5	58,3	63,3	300	450	=	60
415 :1	30	37,4	50,6	62,4	67,4	300	450	=	55
592 :1	30	37,4	50,6	62,4	67,4	300	450	=	55
989 :1	30	37,4	50,6	62,4	67,4	300	450	=	55
1 526 :1	30	37,4	50,6	62,4	67,4	300	450	=	55

Motion conversion



- Start with

$$\tau_2 = \frac{N_2}{N_1} \tau_1$$

- Design TR , more torque (usually)

$$TR < 1$$

$$N_2 > N_1$$

$$J_1 < J_2 \Leftrightarrow \omega_2 < \omega_1$$

Viscous friction



- Easy:

$$\tau_{viscous} = B_2 \dot{\vartheta}_2$$

$$\tau_{eq_viscous} = TR \cdot \tau_{viscous} = TR \cdot B_2 \dot{\vartheta}_2$$

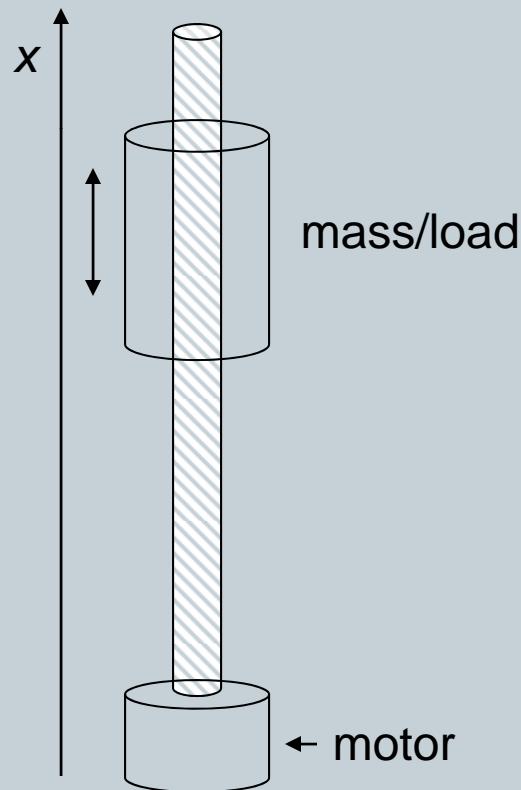
$$B_{eq} \dot{\vartheta}_1 = TR \cdot B_2 \dot{\vartheta}_2 \Rightarrow B_{eq} = TR^2 B_2$$

- Coulomb friction:

$$\tau_{eq} = TR \cdot F_c \operatorname{sgn}(\dot{\vartheta}_2)$$

Lead screw

- Rotary to linear motion conversion
(P=pitch in #of turns/mm or inches)



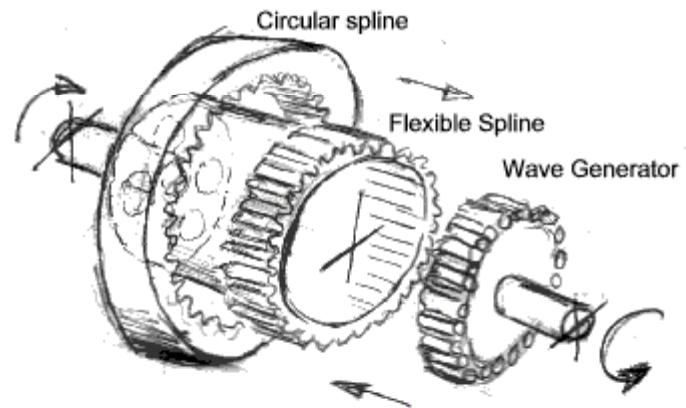
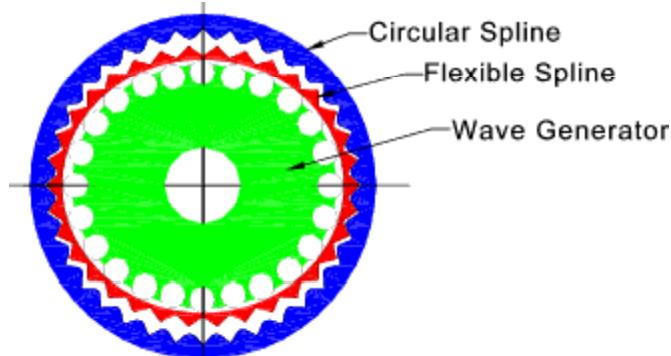
$$\vartheta[\text{rad}] = 2\pi Px$$

$$\dot{\vartheta} = 2\pi P\dot{x}$$

$$E_{rot} = E_{lin} \Rightarrow \frac{1}{2}M_{load}v^2 = \frac{1}{2}J\omega^2 \Rightarrow$$

$$\Rightarrow J = \frac{M_{load}}{(2\pi P)^2}$$

Harmonic drives

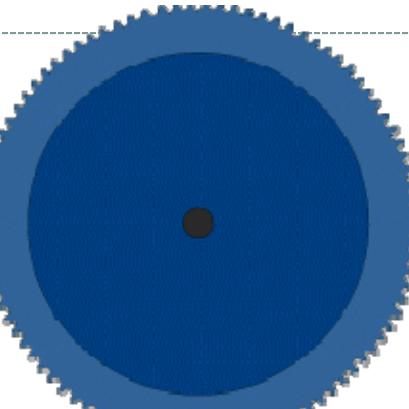
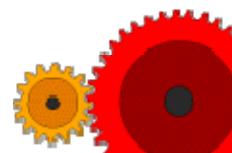


From the harmonic drive website
<http://www.harmonicdrive.de>

Gearhead (for real)



Standard (serial)



Example

- Designing the single joint

- Given:

$$\ddot{\vartheta}_{\max} \Rightarrow \tau = J_{eq} \ddot{\vartheta} \Rightarrow \tau_{\max} = J_{eq} \ddot{\vartheta}_{\max} = J_{load} TR^2 \ddot{\vartheta}_{\max}$$

- Then taking into account some more realistic components:

$$\tau_{\max} = J_{load} \frac{TR^2}{\eta} \ddot{\vartheta}_{\max}$$

Example (continued)

$$\tau_{\max} = J_{load} \frac{TR^2}{\eta} \ddot{\vartheta}_{\max}$$

$$P = \tau_{\max} \dot{\vartheta} \Rightarrow \text{given } \dot{\vartheta}_{\max} \Rightarrow \text{get } P$$

motor power, from catalog

This guarantees that the motor can still deliver maximum torque at maximum speed

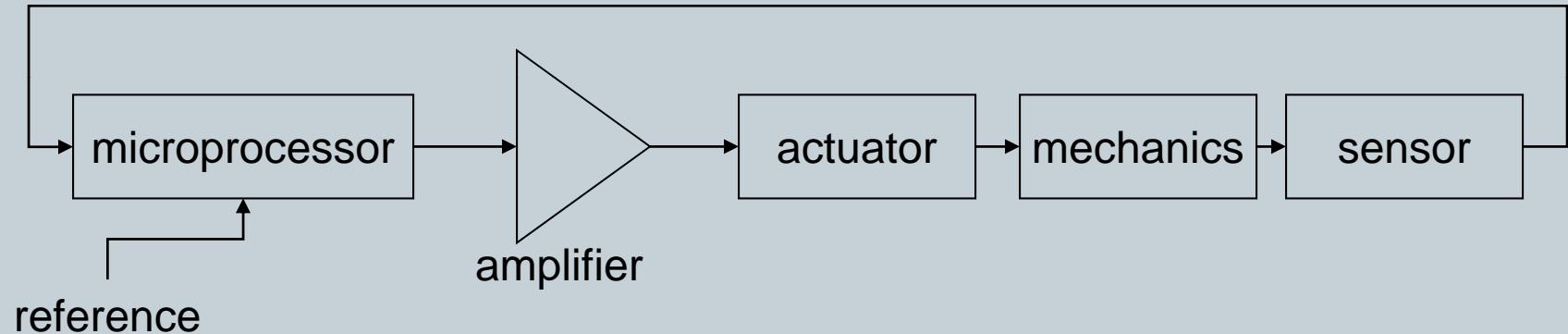
More on real world components



- Efficiency
- Eccentricity
- Backlash
- Vibrations

- To get better results during design mechanical systems can be simulated

Control of a single joint



Components



- **Digital microprocessor:**
 - Microcontroller, processor + special interfaces
- **Amplifier (drives the motor)**
 - Turns control signals into power signals
- **Actuator**
 - E.g. electric motor
- **Mechanics/load**
 - The robot!
- **Sensors**
 - For intelligence

Actuators

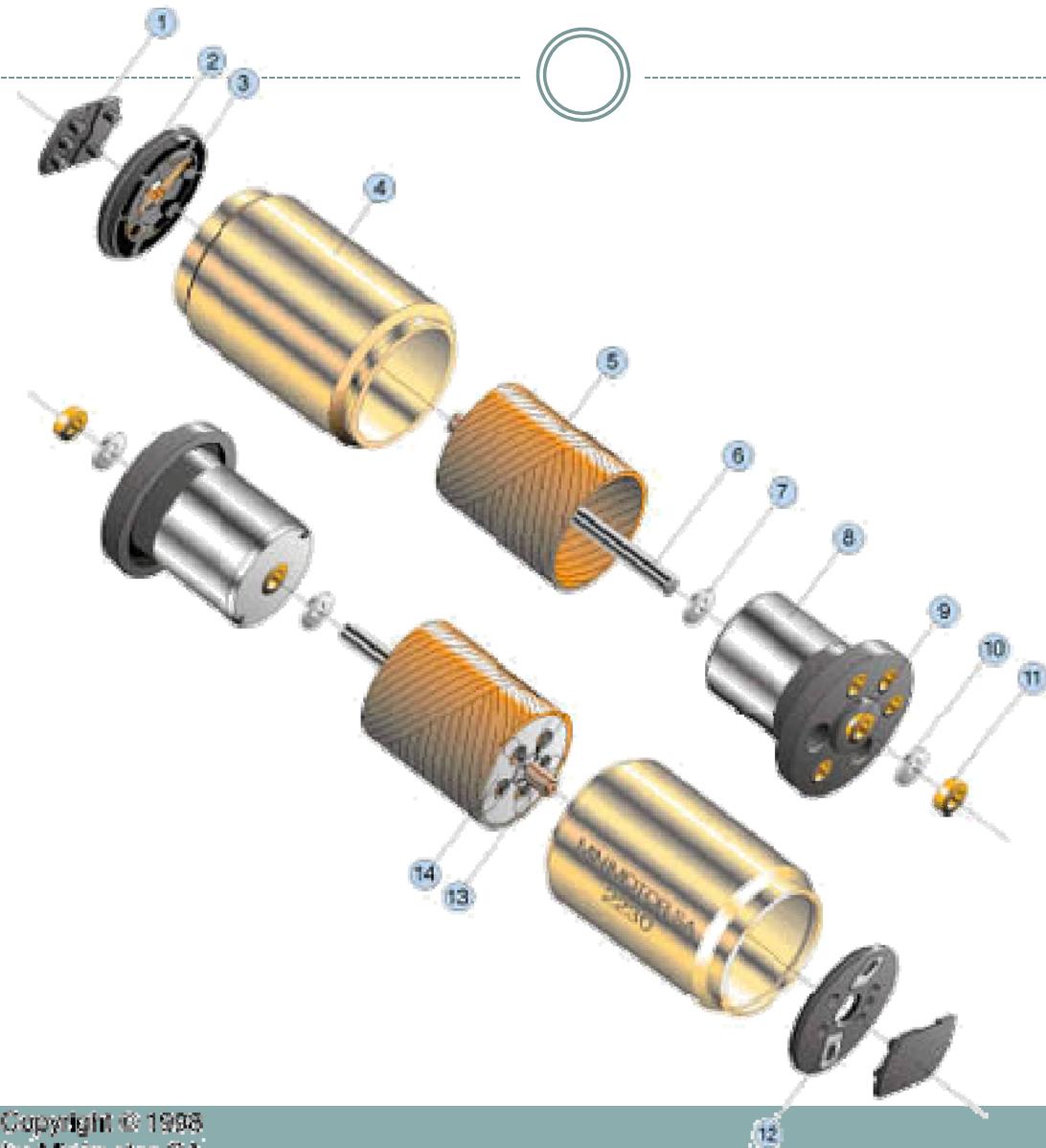


- Various types:
 - AC, DC, stepper, etc.
 - DC
 - Brushless
 - With brushes
- We'll have a look at the DC with brushes, simple to control, widely used in robotics

DC-brushless



DC with brushes

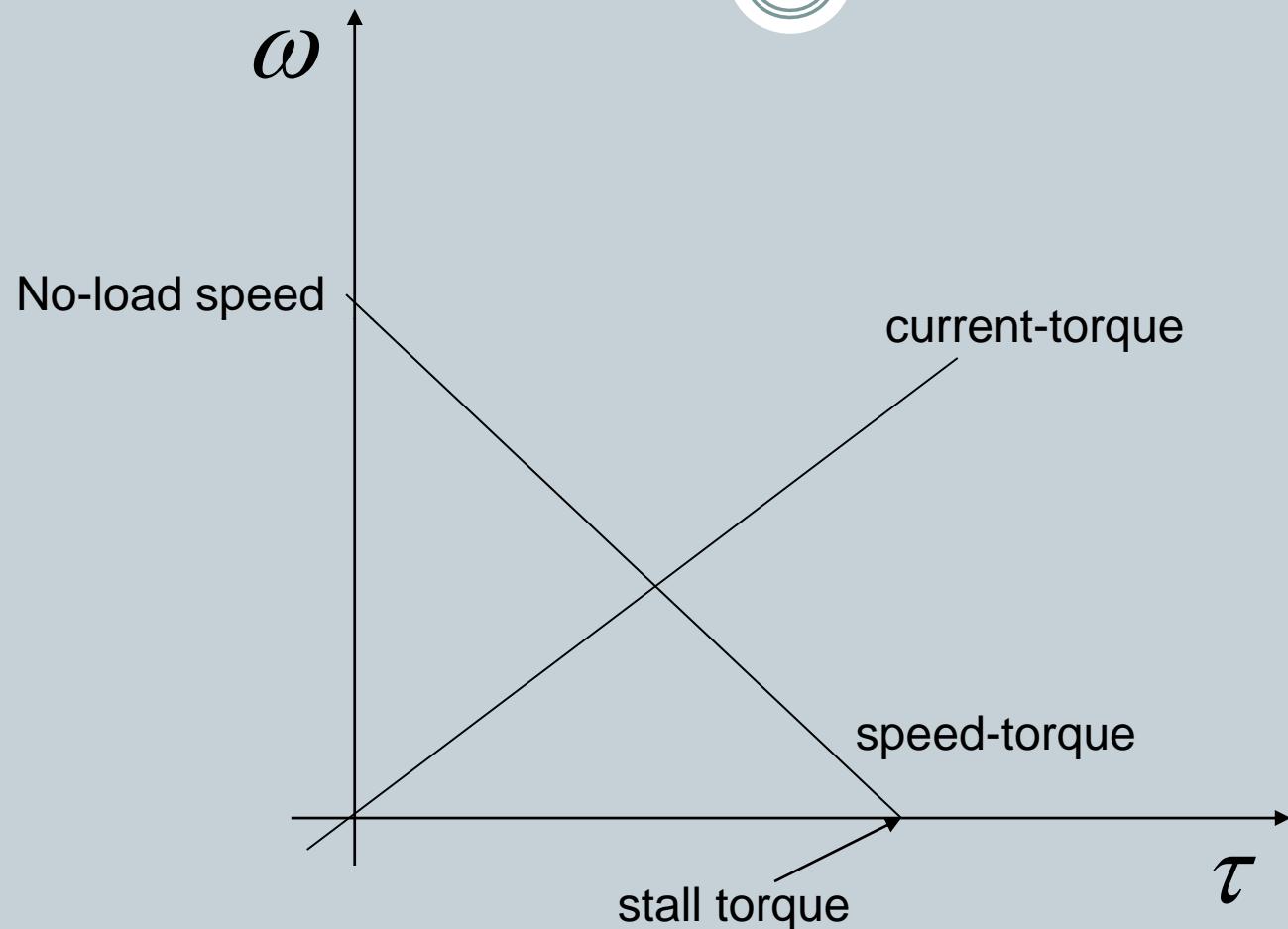


Modeling the DC motor



- Speed-torque and torque-current relationships are linear

In particular



Real numbers!

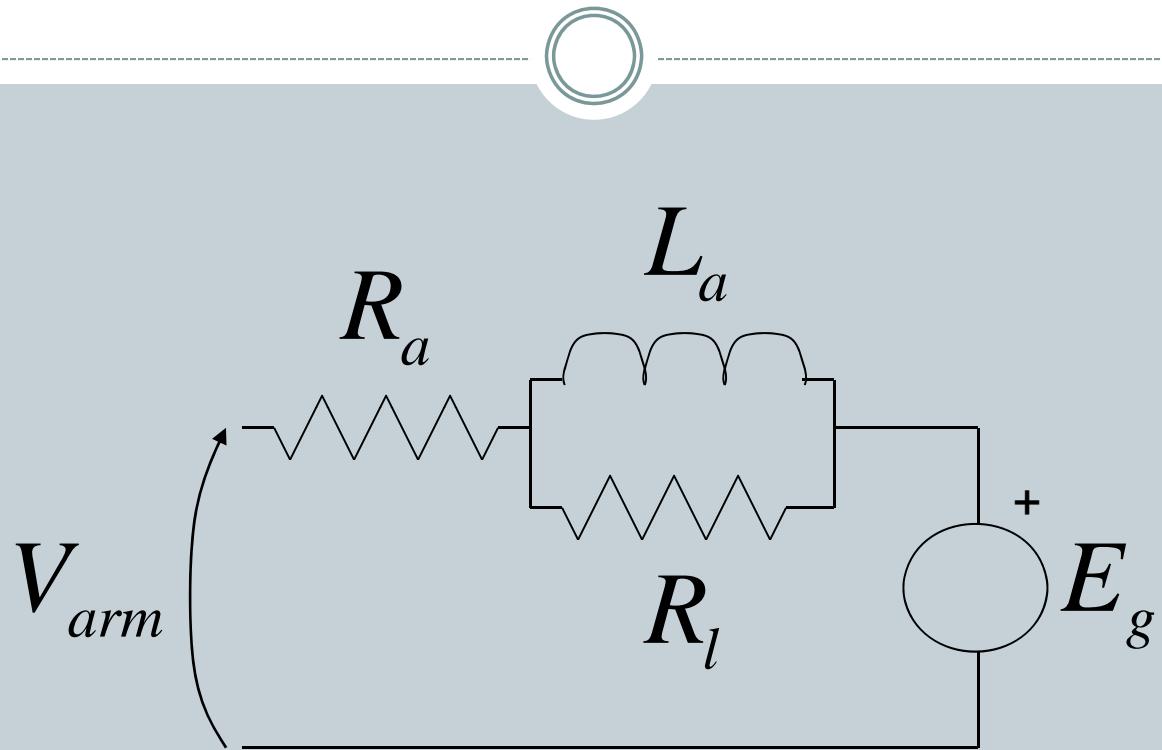


<http://www.minimotor.ch>

Series 1331 ... SR

	1331 T	006 SR	012 SR	024 SR	
1 Nominal voltage	U _N	6	12	24	Volt
2 Terminal resistance	R	2,83	13,7	52,9	Ω
3 Output power	P _{2max.}	3,11	2,57	2,66	W
4 Efficiency	η _{max.}	81	80	80	%
5 No-load speed	n _o	10 600	9 900	10 400	rpm
6 No-load current (with shaft ø 1,5 mm)	I _o	0,0220	0,0105	0,0055	A
7 Stall torque	M _H	11,20	9,90	9,76	mNm
8 Friction torque	M _F	0,12	0,12	0,12	mNm
9 Speed constant	k _r	1 790	835	439	rpm/V
10 Back-EMF constant	k _E	0,56	1,20	2,28	mV/rpm
11 Torque constant	k _M	5,35	11,4	21,8	mNm/A
12 Current constant	k _I	0,187	0,087	0,046	A/mNm
13 Slope of n-M curve	Δn/ΔM	946	1 000	1 070	rpm/mNm
14 Rotor inductance	L	70	310	1 100	μH
15 Mechanical time constant	τ _m	7	7	7	ms
16 Rotor inertia	J	0,71	0,67	0,63	gcm ²
17 Angular acceleration	α _{max.}	160	150	160	·10 ³ rad/s ²
18 Thermal resistance	R _{th1} / R _{th2}	6 / 25			K/W
19 Thermal time constant	τ _{w1} / τ _{w2}	5 / 190			s
20 Operating temperature range:		– 30 ... + 85 (optional – 55 ... + 125)			°C
– motor		+125			°C
– rotor, max. permissible					

Electrical diagram



$$E_g = \omega(t)K_E$$

Meaning of components



R_a

- Armature resistance (including brushes)

V_{arm}

- Armature voltage

R_l

- Losses due to magnetic field

E_g

- Back EMF produced by the rotation of the armature in the field

L_a

- Coil inductance

We can write...



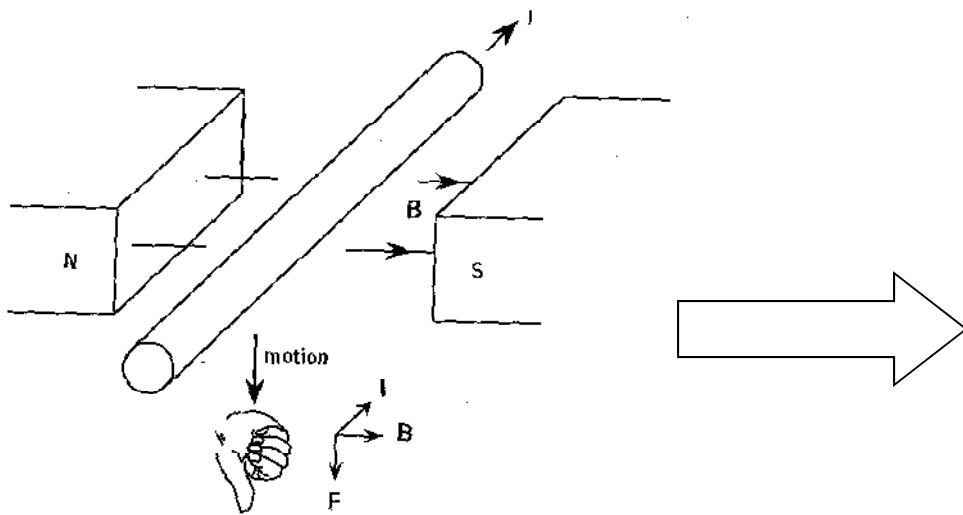
$$V_{arm} = R_a I_a + L_a \dot{I}_a + \omega(t) K_E$$

for $R_l \ll R_a$

which is the case at the frequency of interest, and we also have...

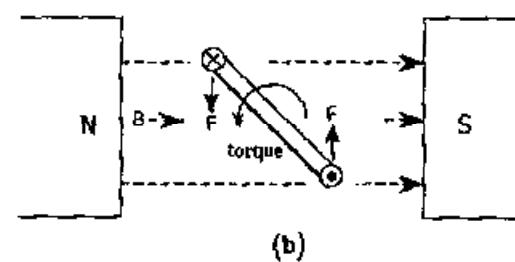
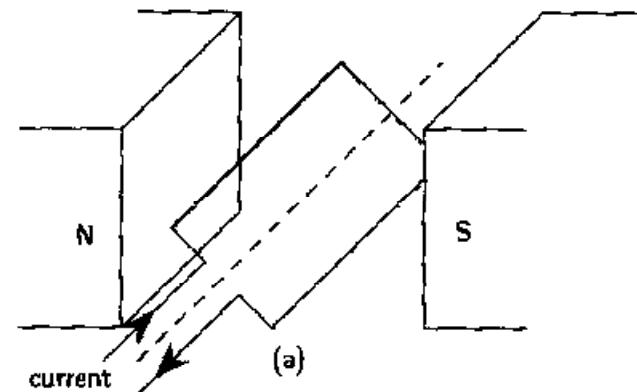
$$\tau = K_T I_a$$

On torque and current

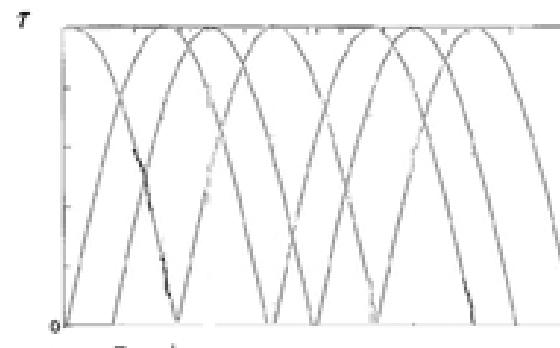
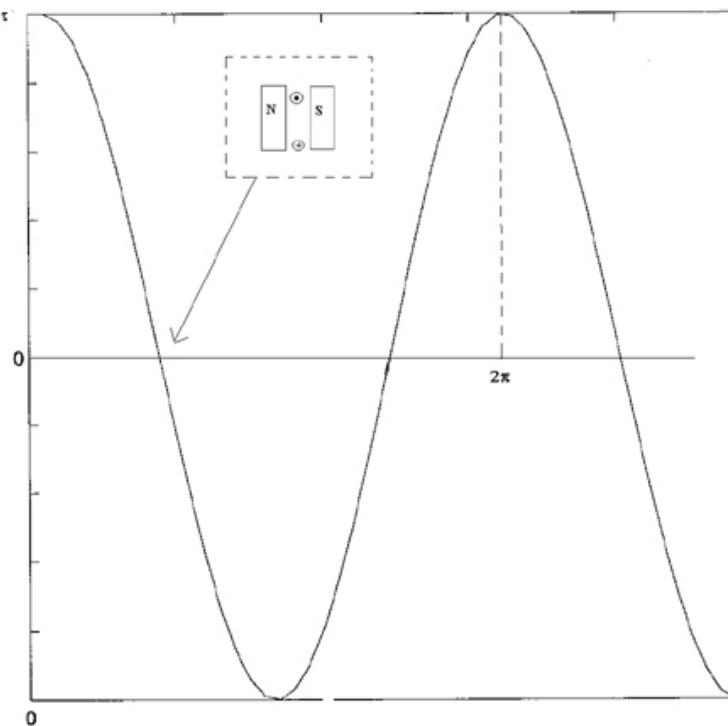


$$\mathbf{F} = i \vec{L} \times \vec{B}$$

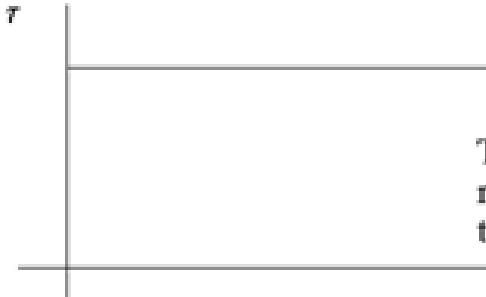
$$\mathbf{F}_{\text{lorentz}} = q \vec{v} \times \vec{B}$$



Thus for many coils...



torque from
each loop
added



Torque is
related to the
total current

Back to motor modeling...



$$\tau = (J_M + J_L)\dot{\omega}(t) + B\omega(t) + \tau_f + \tau_{gr}$$

τ

- Torque generated
- Inertia of the motor
- Inertia of the load
- Friction
- Gravity

J_M

J_L

τ_f

τ_{gr}

Furthermore...



$$V_{arm} = R_a I_a + L_a \dot{I}_a + \omega(t) K_E$$

$$\tau = K_T I_a$$

$$\tau = (J_M + J_L) \dot{\omega}(t) + B\omega(t) + \tau_f + \tau_{gr}$$

Consequently

$$\begin{bmatrix} \dot{I}_a \\ \dot{\omega} \end{bmatrix} = \begin{bmatrix} R_a/L_a & K_E/L_a \\ K_T/J_M + J_L & B/J_M + J_L \end{bmatrix} \cdot \begin{bmatrix} I_a \\ \omega \end{bmatrix} + \begin{bmatrix} -V_{arm}/L_a \\ \tau_f + \tau_{gr}/J_M + J_L \end{bmatrix}$$

- A linear system of two equations (differential)
- Q: can you write a transfer function from these equations?
- Q: can you transform the equations into a block diagram?

By Laplace-transforming

$$V_{arm}(s) = R_a I_a(s) + L_a I_a(s)s + \omega(s) K_E \Rightarrow I_a(s) = \frac{V_{arm}(s) - \omega(s) K_E}{R_a + L_a s}$$

$$\tau = K_T I_a$$

$$K_T \frac{V_{arm}(s) - \omega(s) K_E}{R_a + L_a s} = (J_M + J_L) \omega(s) s + B \omega(s) + \tau_f + \tau_{gr}$$

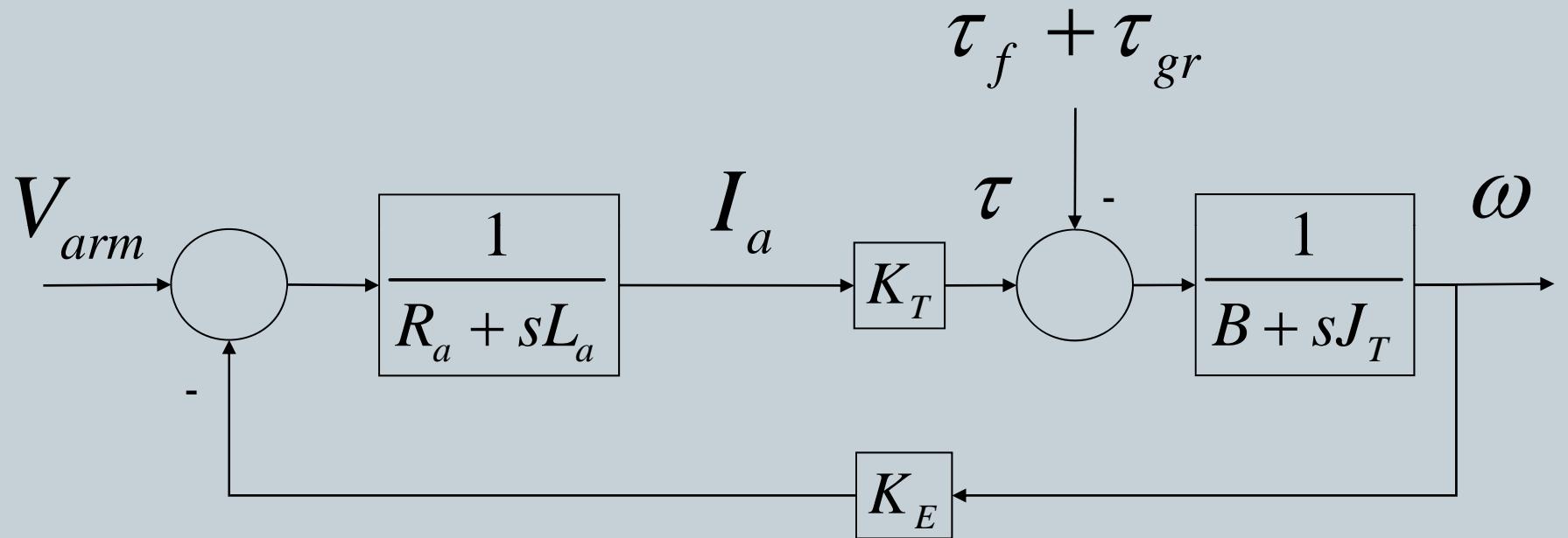
and finally



$$\frac{\omega(s)}{V_{arm}(s)} = \frac{K_T / L_a J_T}{s^2 + [(R_a J_T + L_a B) / L_a J_T]s + (K_T K_E + R_a B) / L_a J_T}$$

- Considering gravity and friction as additional inputs

Block diagram

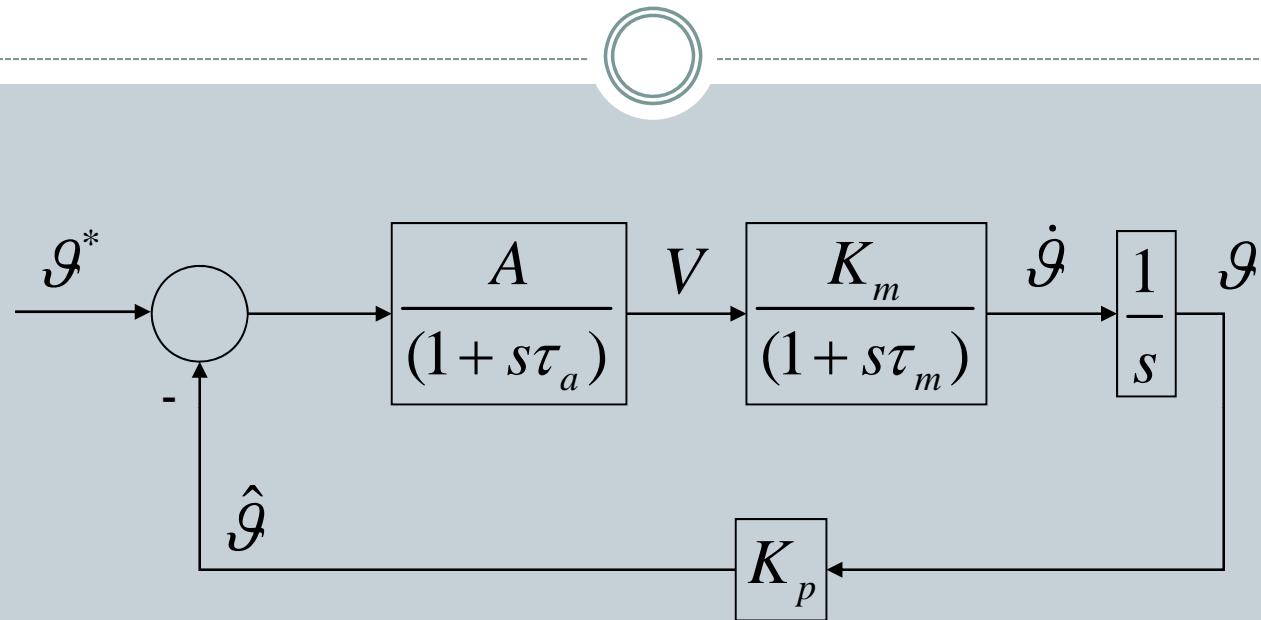


Analysis tools



- Control: determine V_a so to move the motor as desired
- Root locus
- Pole placement
- Frequency response
- Etc.

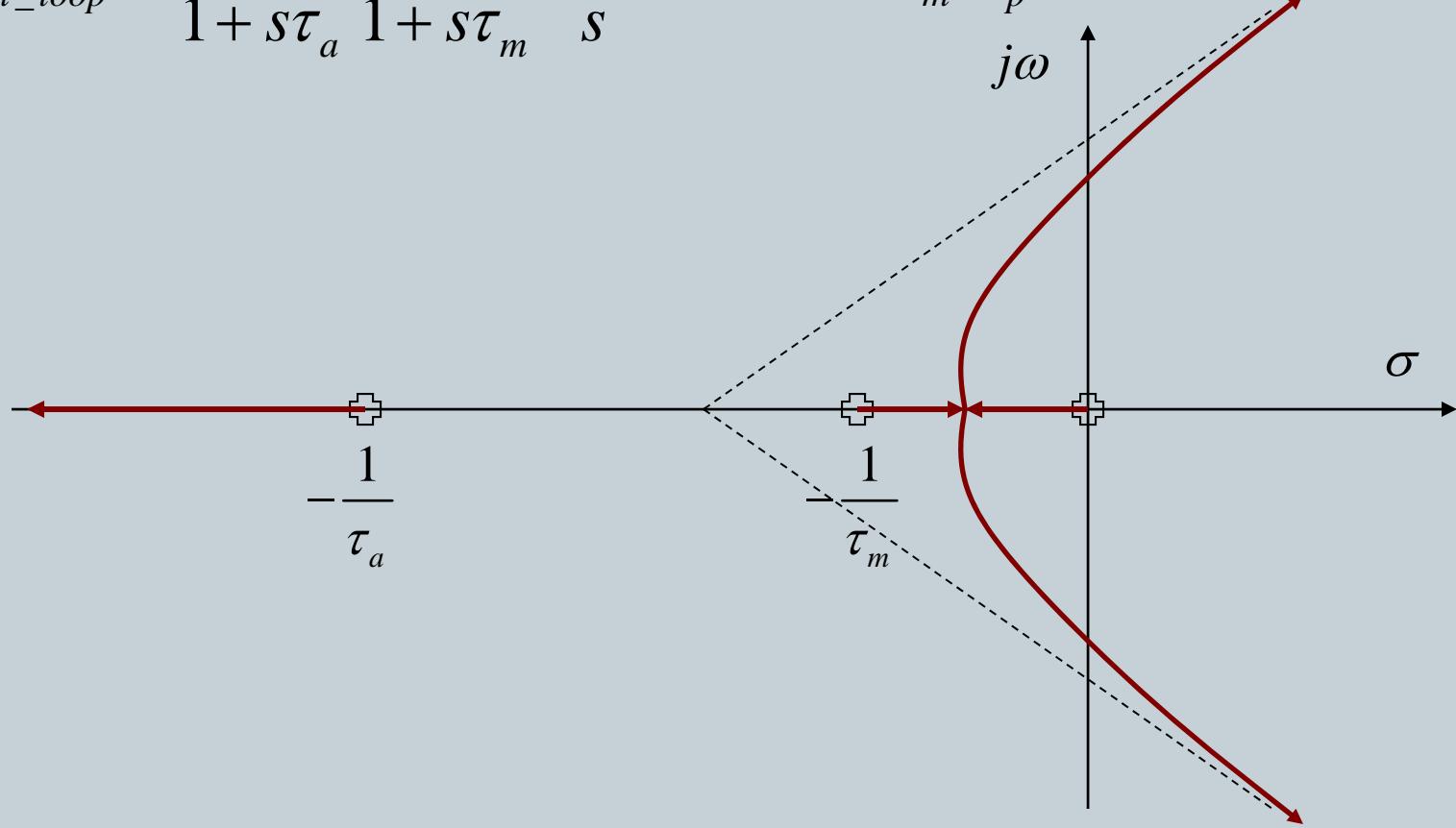
First block diagram



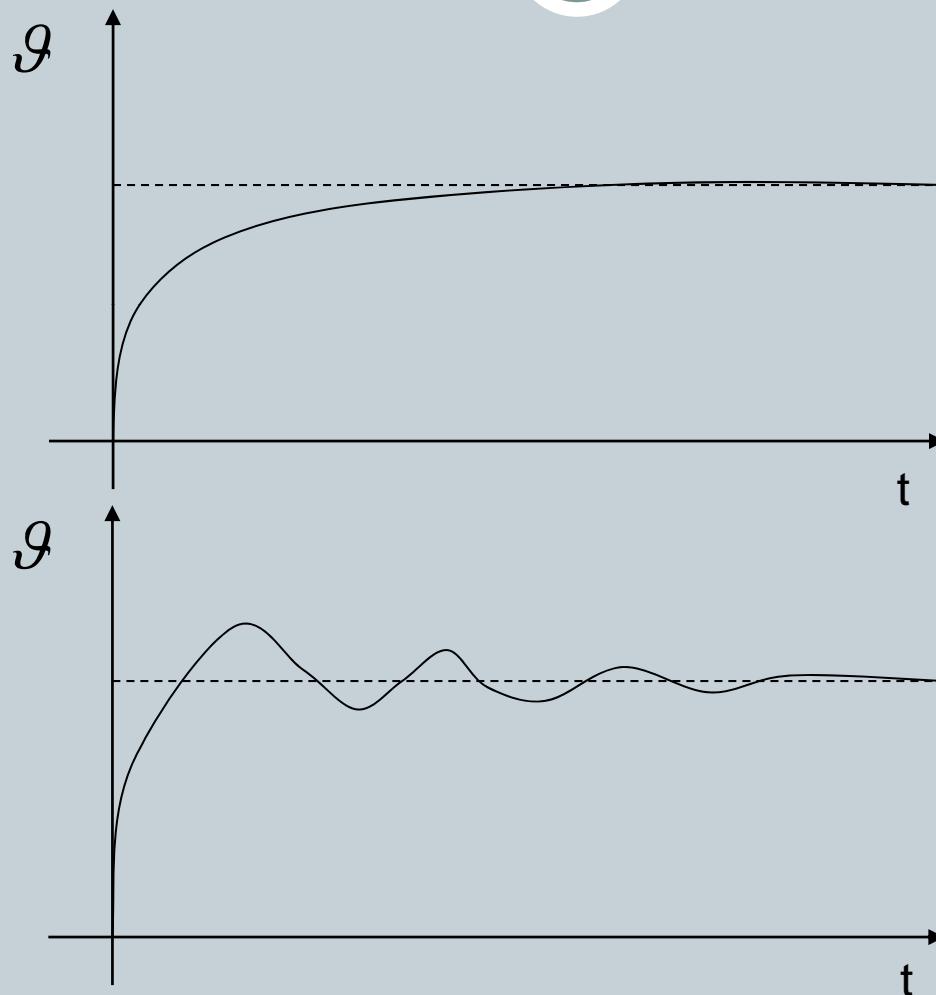
$$H_{open_loop} = \frac{A}{1 + s\tau_a} \frac{K_m}{1 + s\tau_m} \frac{K_p}{s}$$

Root locus

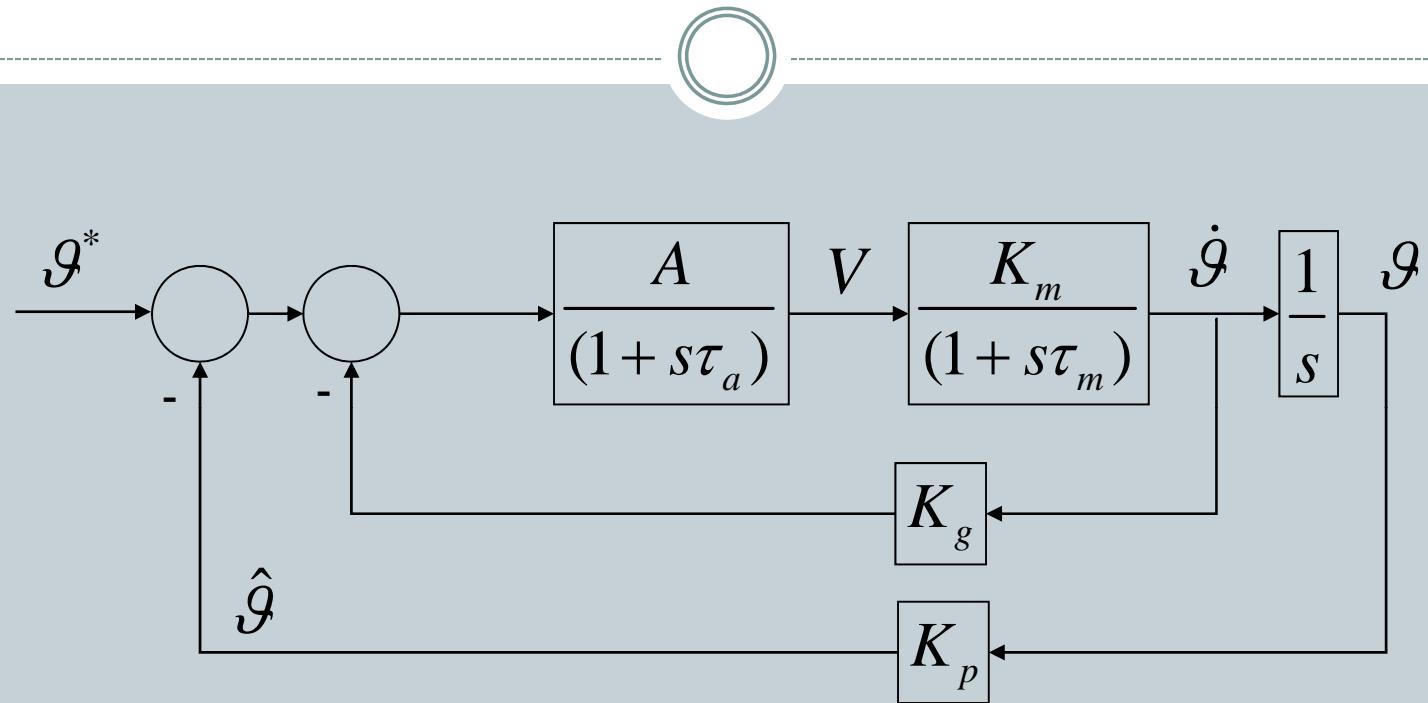
$$H_{open_loop} = \frac{A}{1+s\tau_a} \frac{K_m}{1+s\tau_m} \frac{K_p}{s} \quad K = AK_m K_p$$



Changing K



Let's add something, second diagram



$$H_{open_loop} = \frac{AK_m(K_p + sK_g)}{(1 + s\tau_a)(1 + s\tau_m)s}$$

Analysis

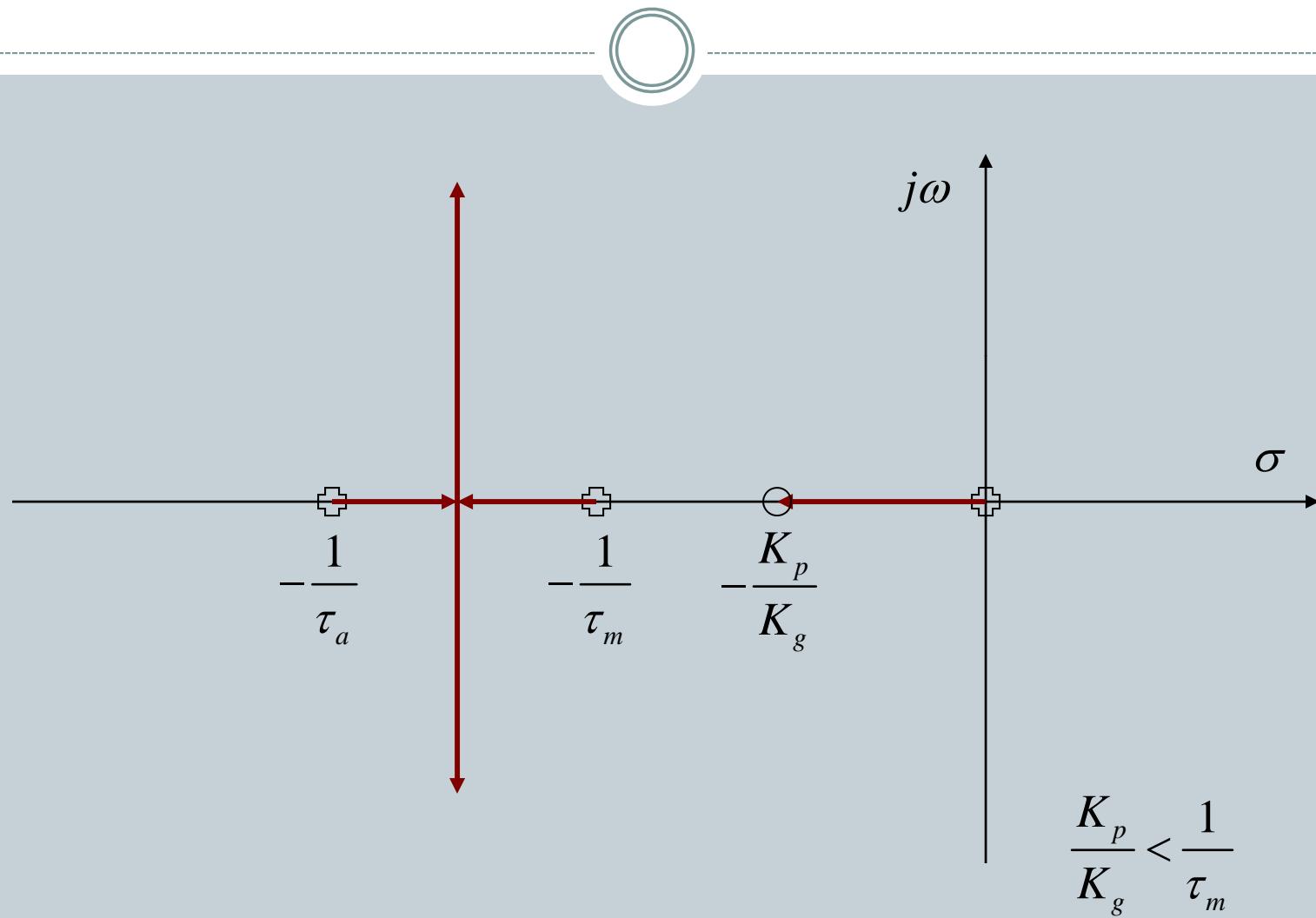


$$H_{open_loop} = \frac{AK_m K_p (1 + s \frac{K_g}{K_p})}{(1 + s\tau_a)(1 + s\tau_m)s}$$

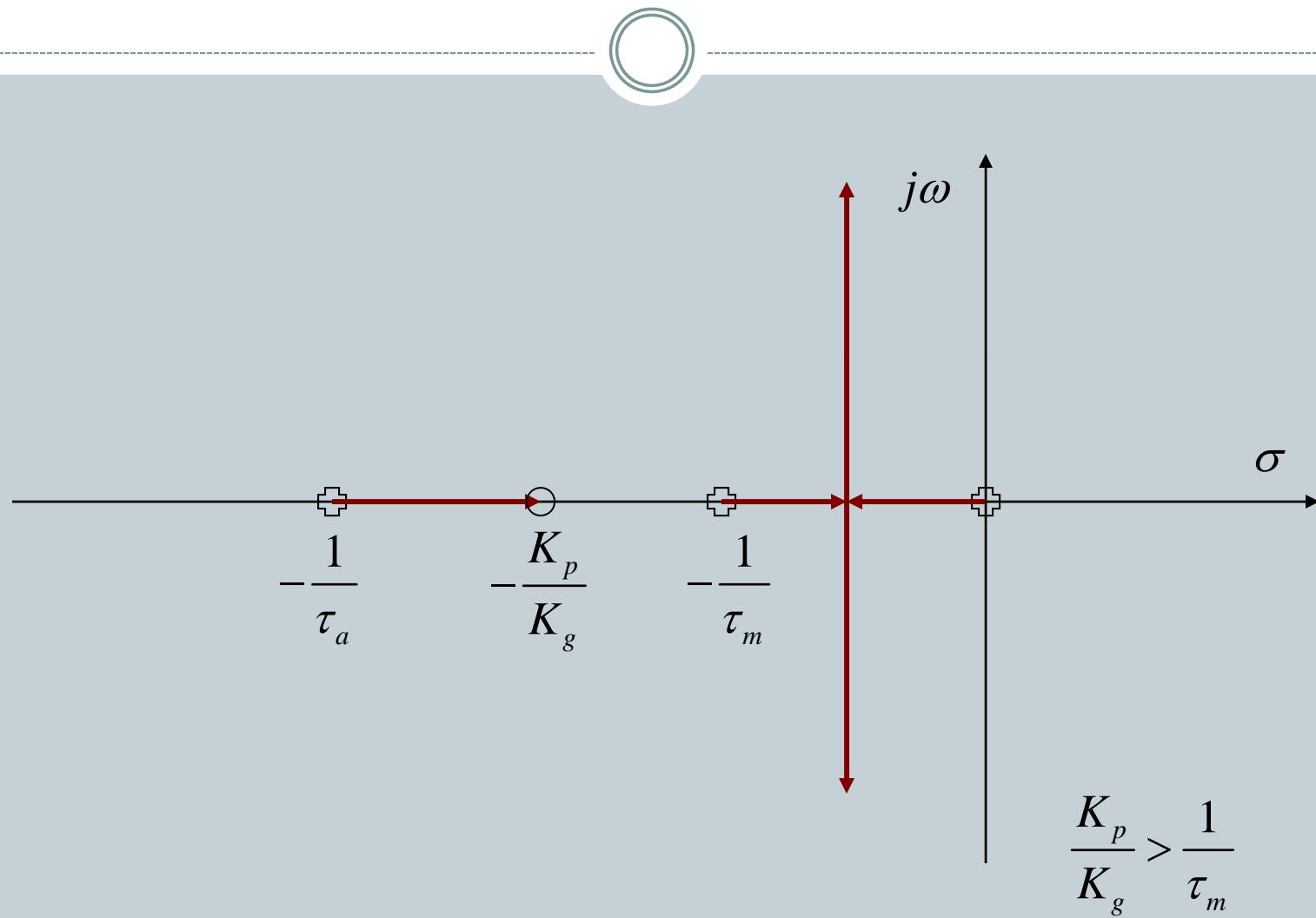
$$K = AK_m K_p$$

$$Z_{feedback} = \frac{K_g}{K_p}$$

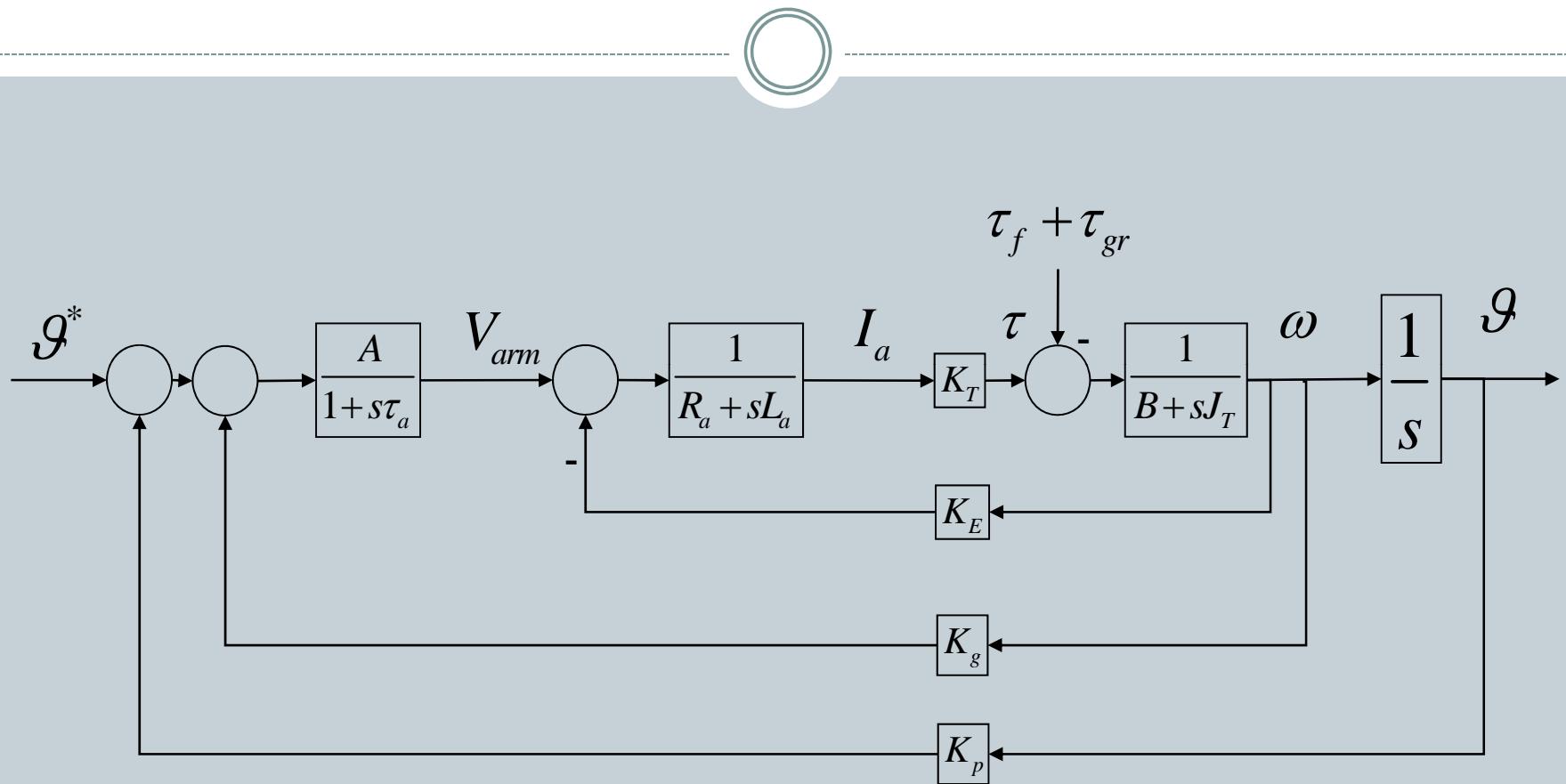
Root locus (case 1)



Root locus (case 2)



Overall...



Error and performance

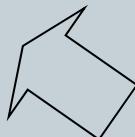


$$\vartheta = \frac{\vartheta_d}{s} \quad M(s) = \frac{K_T}{(R_a + sL_a)(B + sJ_T) + K_E K_T}$$

$$\vartheta(s) = \frac{1}{s} \omega(s)$$

closed loop
(position)

$$\vartheta(s) = \frac{\frac{1}{s} \omega(s)}{1 + \frac{1}{s} \omega(s) K_p}$$



$$\omega(s) = \frac{A}{1 + s\tau_a} M(s)$$

closed loop (velocity)

$$\omega(s) = \frac{A}{1 + \frac{A}{1 + s\tau_a} M(s) K_g}$$

finally



$$\lim_{s \rightarrow 0} sH(s) = \lim_{t \rightarrow \infty} h(t)$$

$$\Rightarrow \lim_{s \rightarrow 0} s \frac{g_d}{s} g(s) = \lim_{s \rightarrow 0} \frac{s - \frac{1}{s} \omega(s)}{1 + \frac{1}{s} \omega(s) K_p} = \frac{g_d}{K_p}$$

- For zero error K must be 1 or the control structure must be different

Same line of reasoning

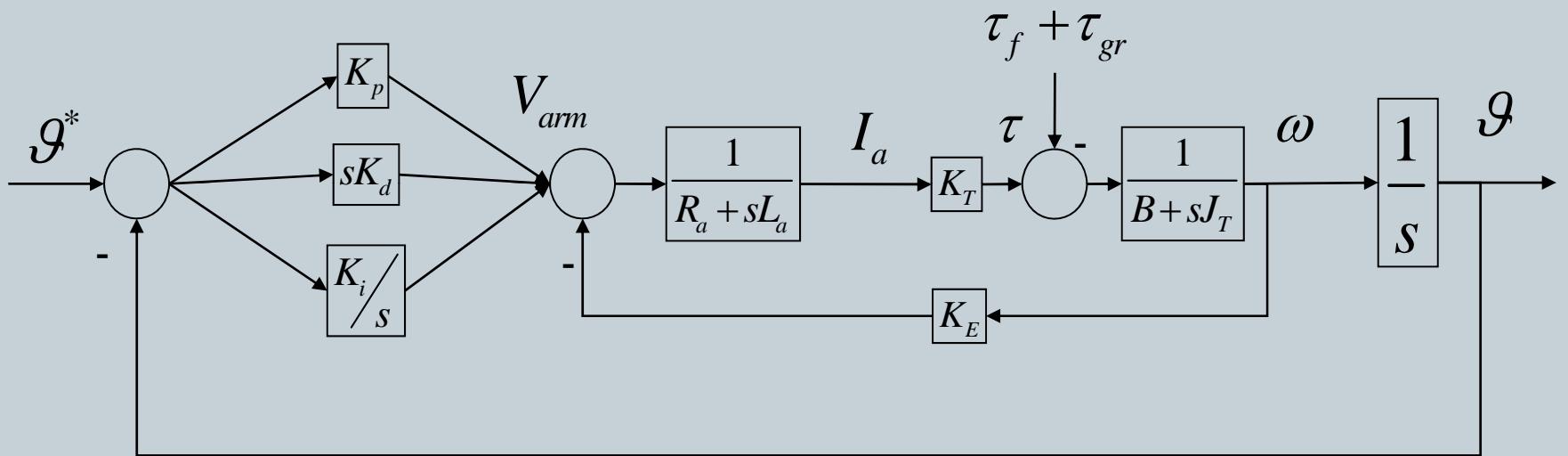
$$\vartheta_{final} = -\frac{\tau_{gr} R_a}{A K_T K_p}$$

- Final value due to friction and gravity

$$\left| \frac{\tau_{gr} R_a}{A K_T K_p} \right| \leq \vartheta_{max} \Rightarrow K_p \geq \frac{\tau_{gr} R_a}{A K_T \vartheta_{max}}$$

$$K_{p\min} = \frac{\tau_{gr} R_a}{A K_T \vartheta_{max}}$$

PID controller



PID controller



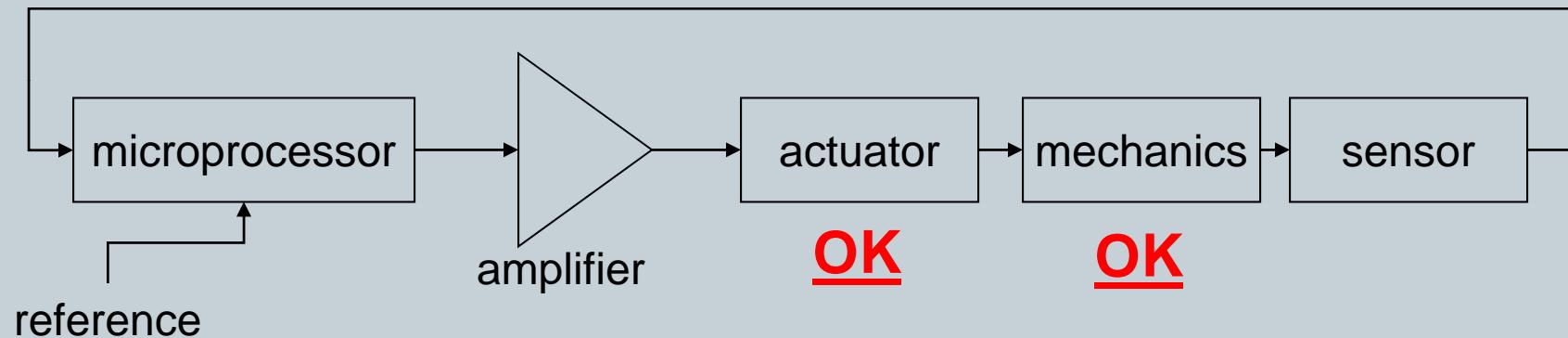
- We now know why we need the proportional
- We also know why we need the derivative
- Finally, we add the integral
 - Integrates the error, in practice needs to be limited

Interpreting the PID



- Proportional: to go where required, linked to the steady-state error
- Derivative: damping
- Integral: to reduce the steady-state error

Global view

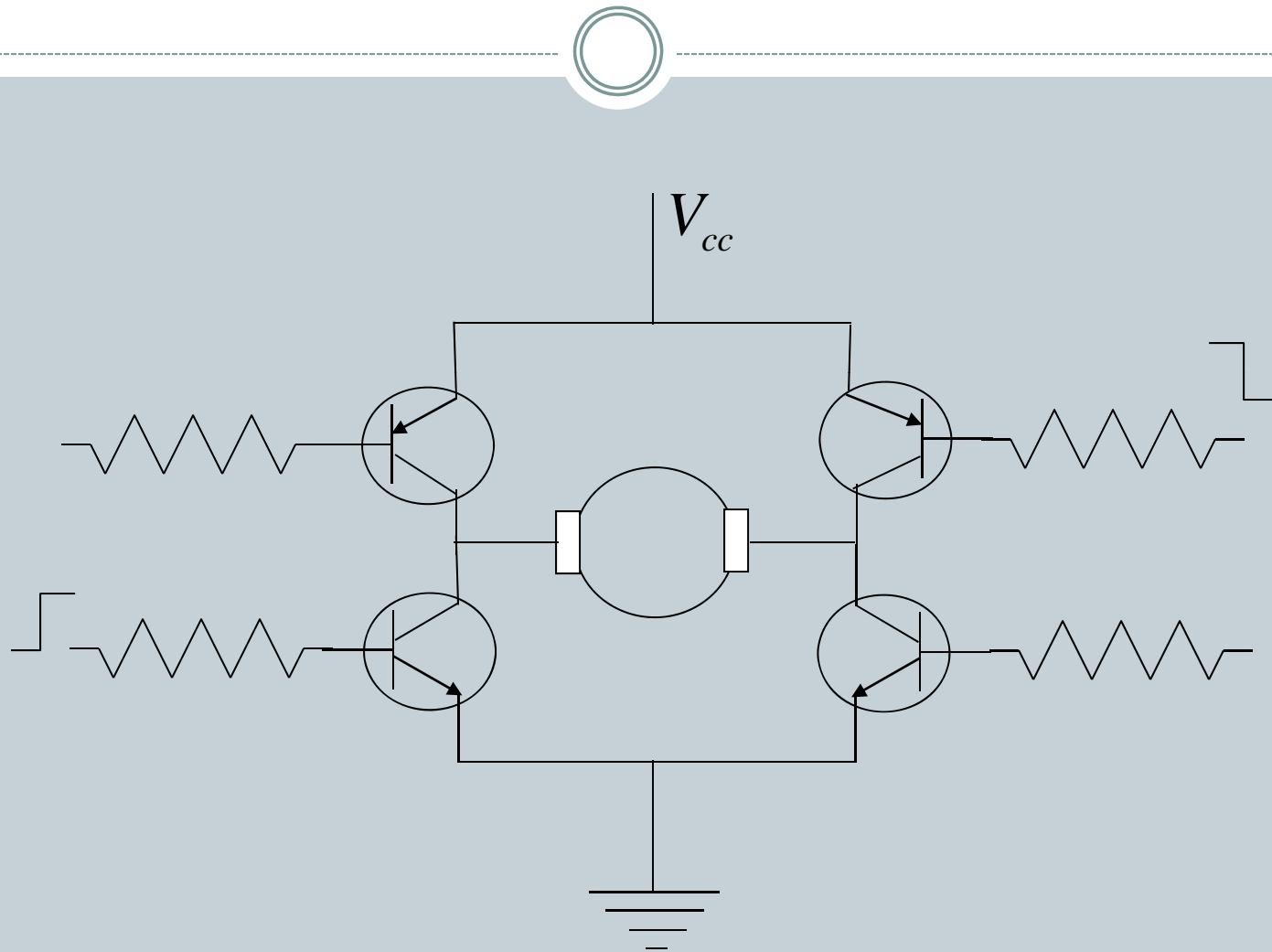


About the amplifiers



- Linear amplifiers
 - H type
 - T type
- PWM (switching) amplifiers

Let's consider the linear as a starting point

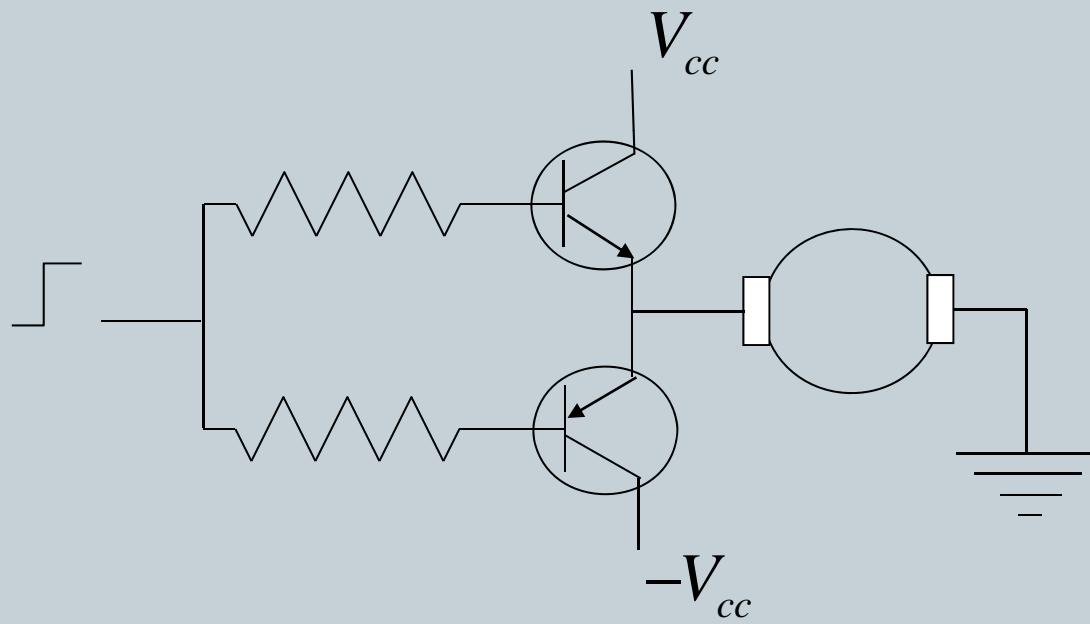


H-type



- The motor doesn't have a reference to ground (floating)
- It's difficult to get feedback signals (e.g. to measure the current flowing through the motor)

T-type



On the T-type



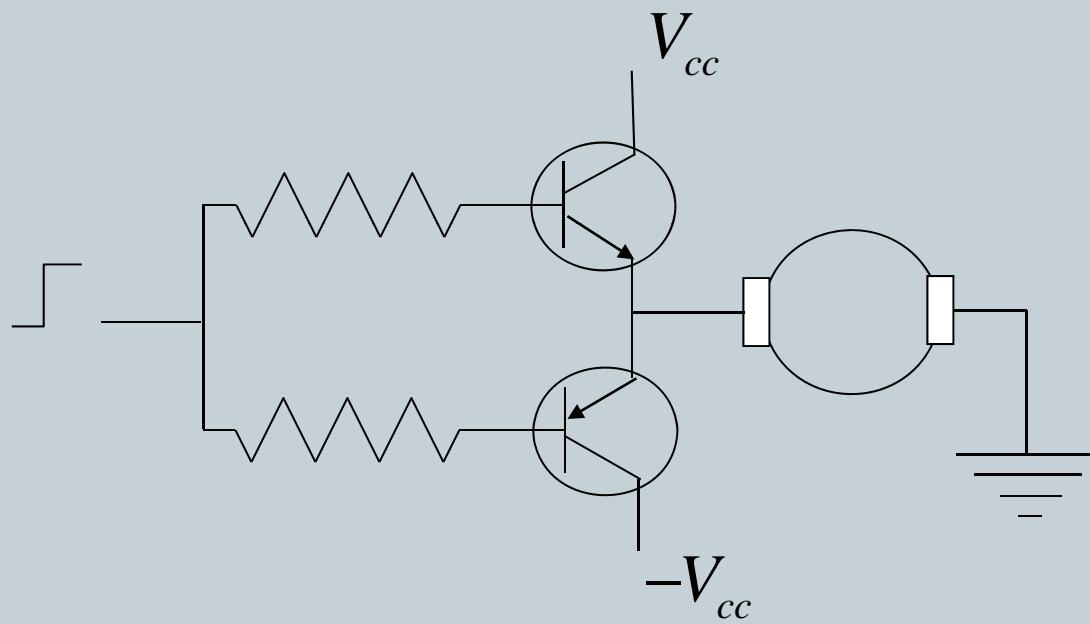
- Bipolar DC supply
- Dead band (around zero)
- Need to avoid simultaneous conduction (short circuit)

Things not shown



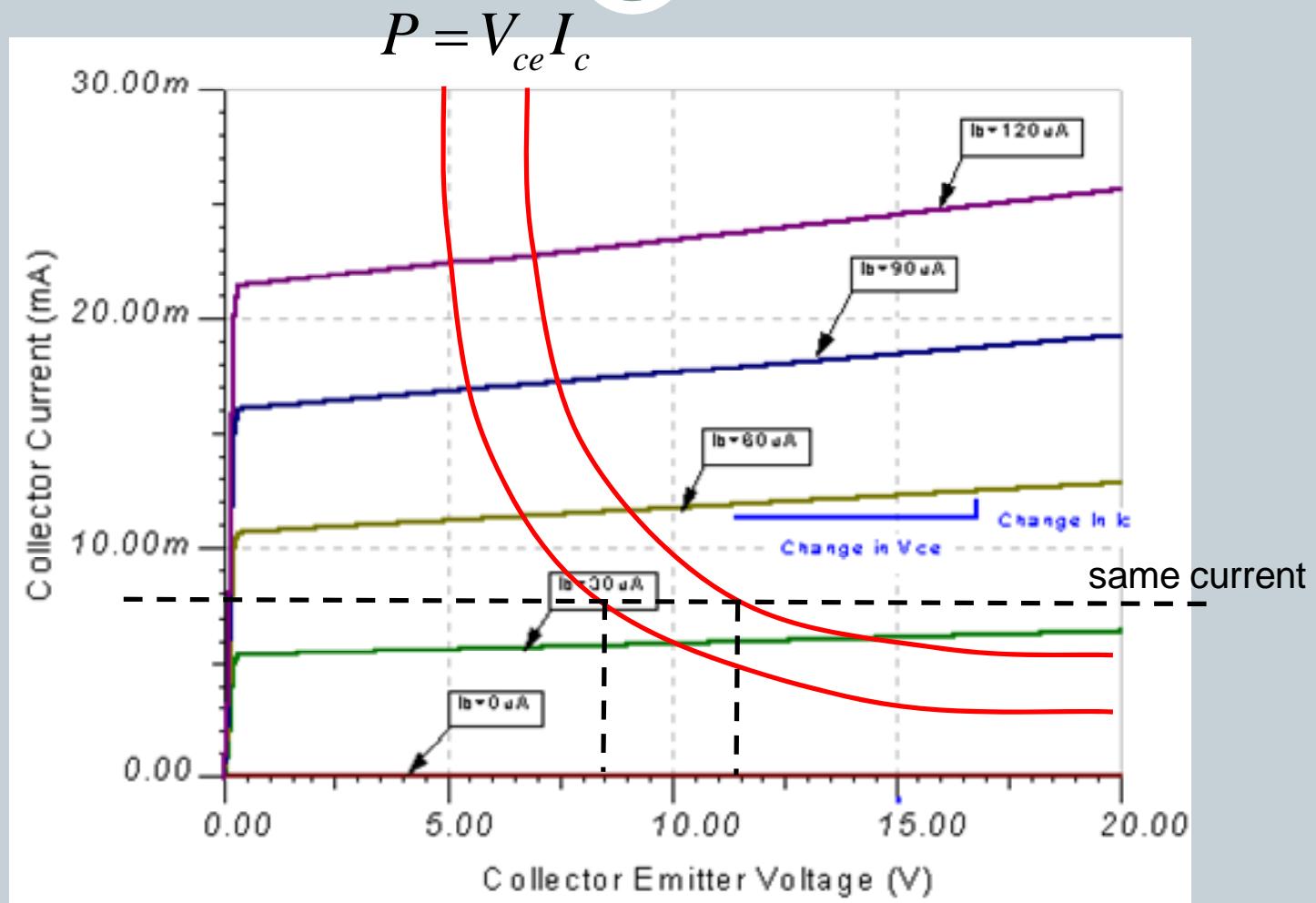
- Transistor protection (currents flowing back from the motor)
- Power dissipation and heat sink
 - Cooling
- Sudden stop due to obstacles
 - High currents → current limits and timeouts

T-type



$$I_c \approx \frac{V_{cc}}{R_{transistor} + R_{motor}}$$

PWM amplifiers



PWM signal



$$P = V_{ce} I_c$$

- Transistors either “on” or “off”
 - When off, current is very low, little power too
 - When on, V is low, working point close to (or in) saturation, power dissipation is low

Comparison



- 12W for a 6A current using a switching amplifier
- 72W for a corresponding linear amplifier

Why does it work?

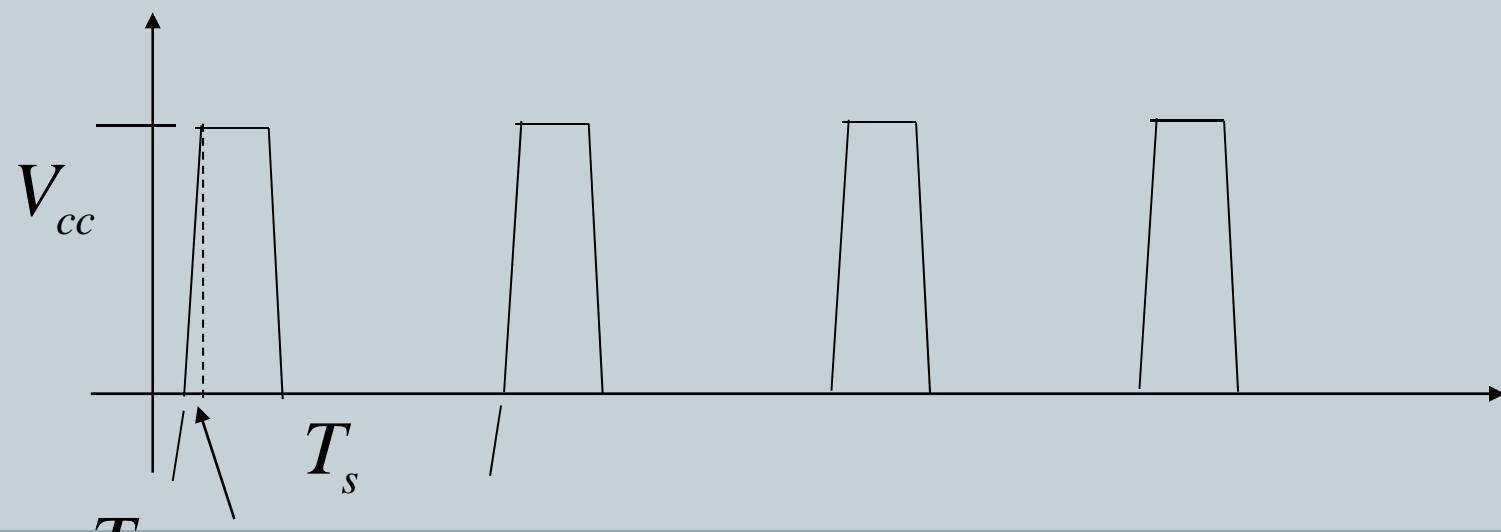
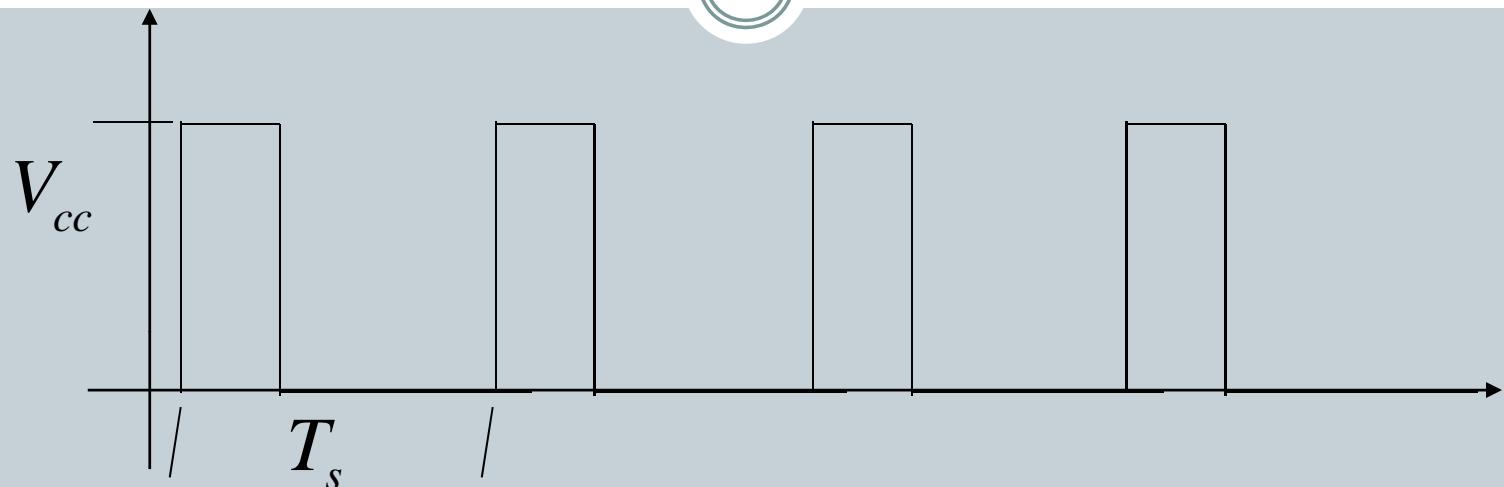
$$\frac{\omega(s)}{V_{arm}(s)} = \frac{K_T / L_a J_T}{s^2 + [(R_a J_T + L_a B) / L_a J_T]s + (K_T K_E + R_a B) / L_a J_T}$$

- In practice the motor transfer function is a low-pass filter

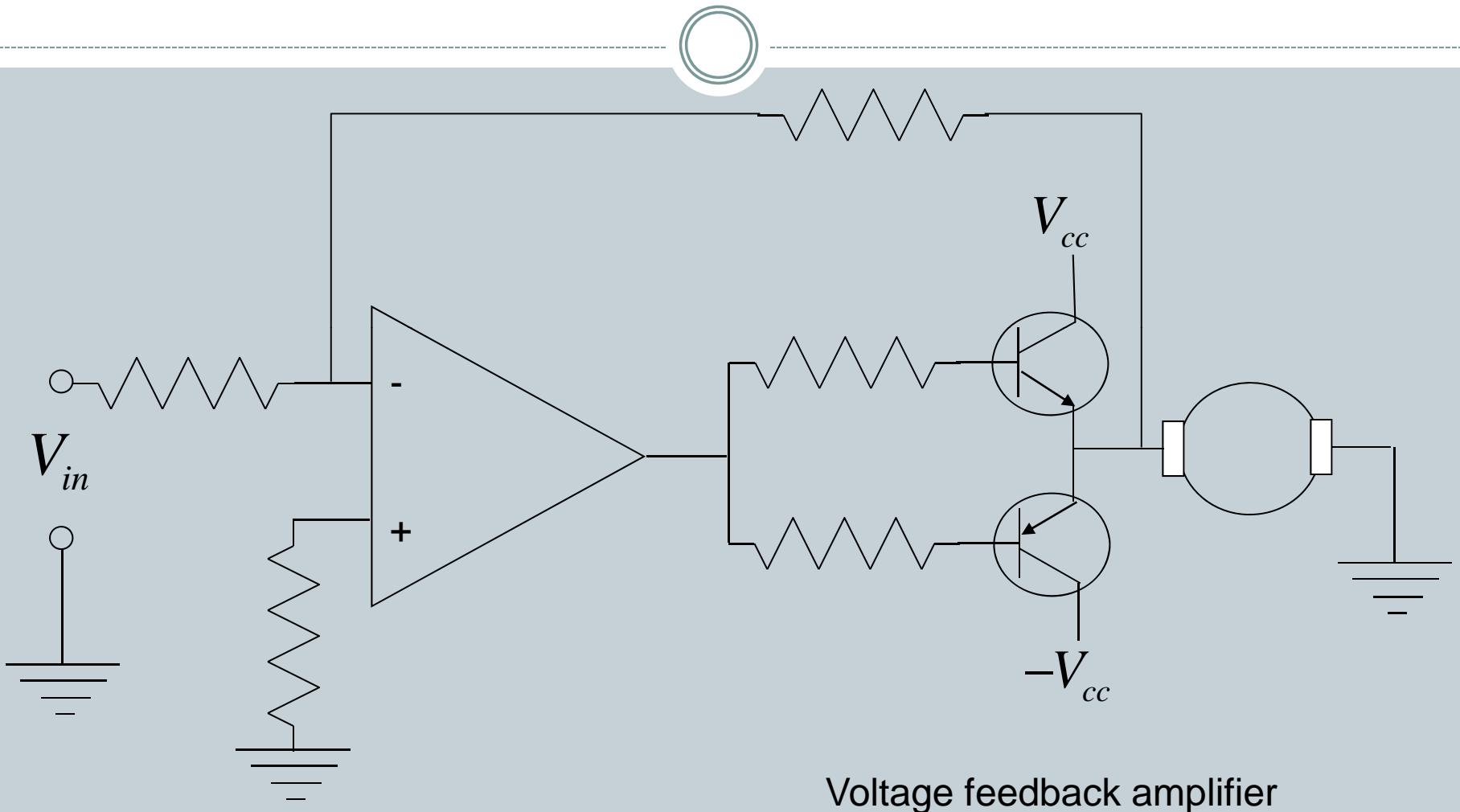
T_s with $f_s \gg f_e$ ($f_s > 100f_e$)

- Switching frequency must be high enough (s=switching, e=electric pole)

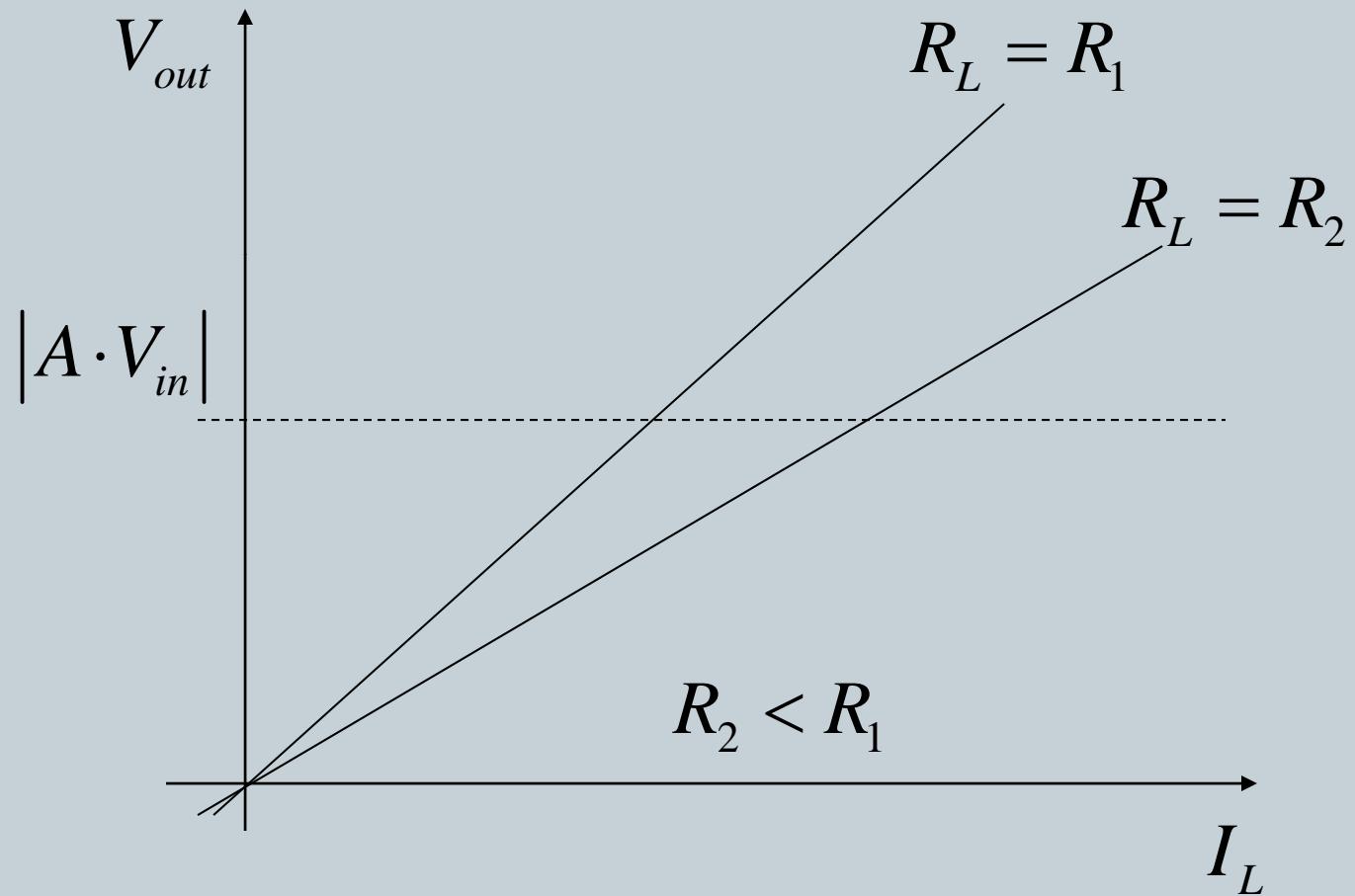
PWM signal



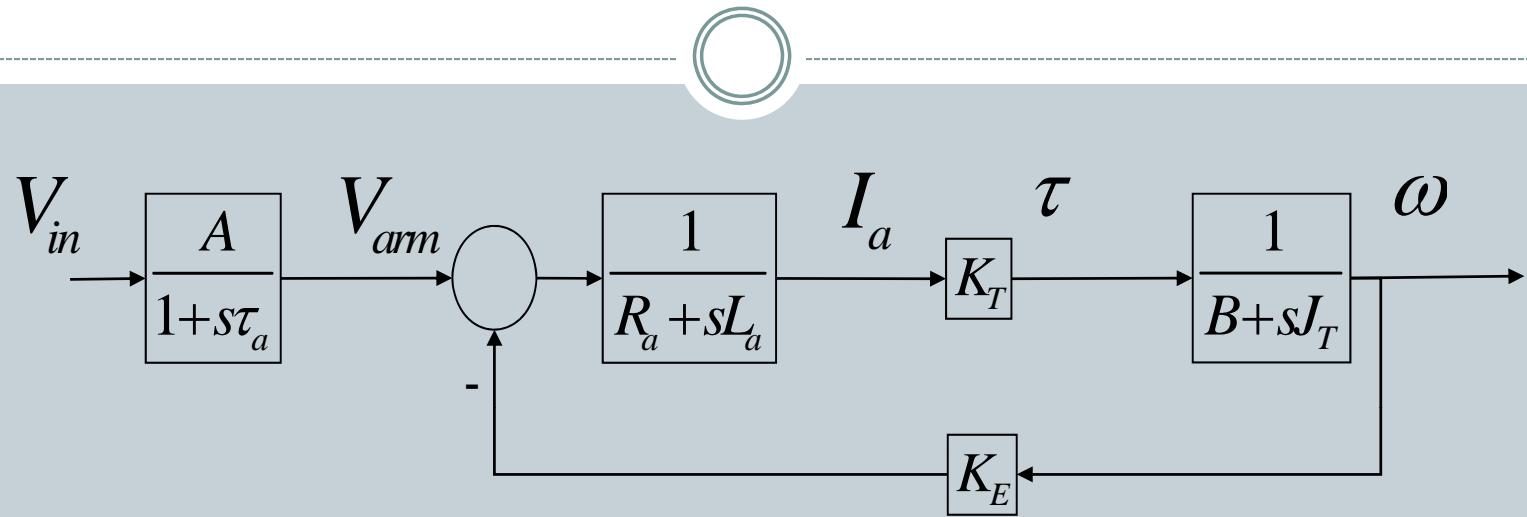
Feedback in servo amplifiers



Operating characteristic

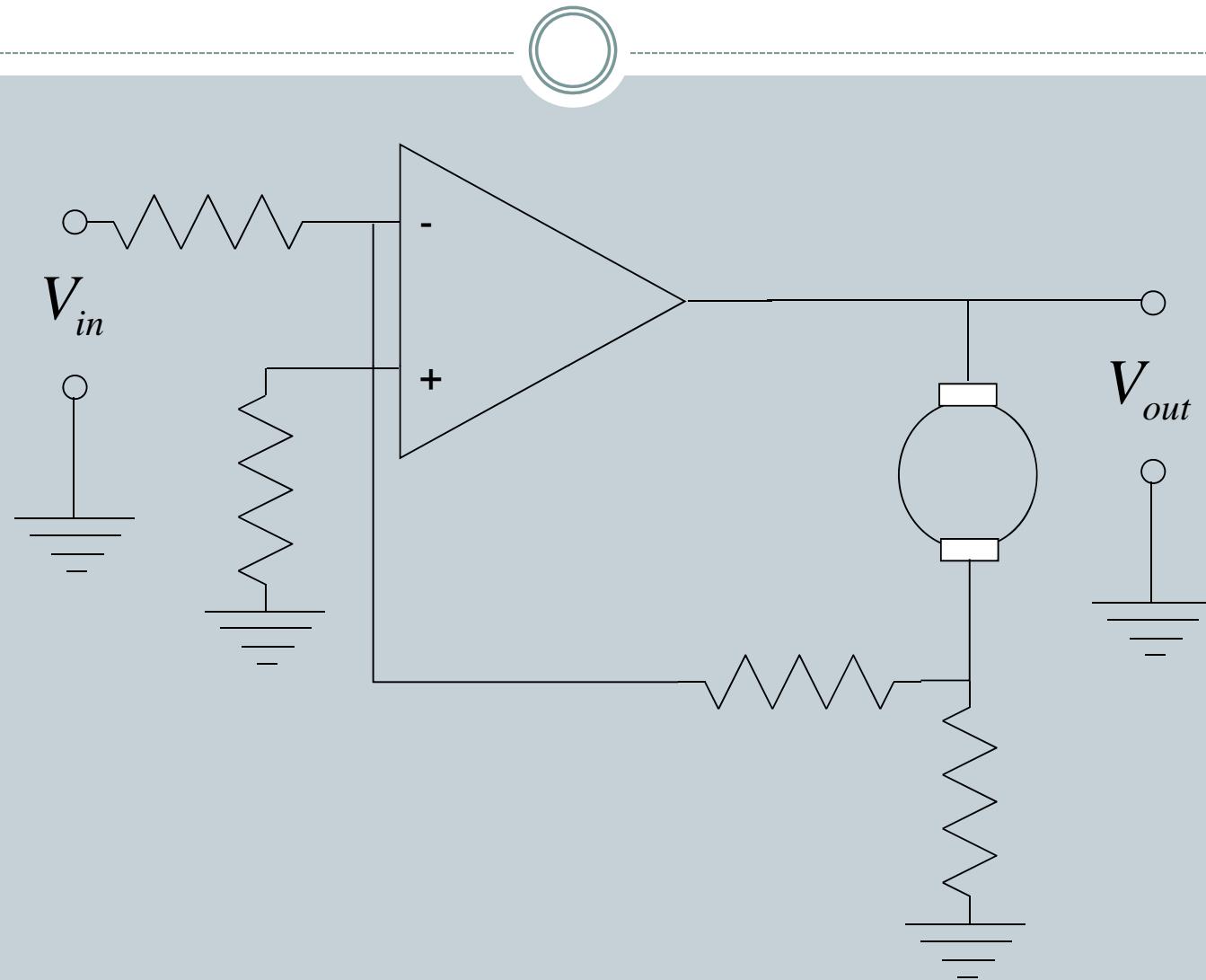


We've already seen this

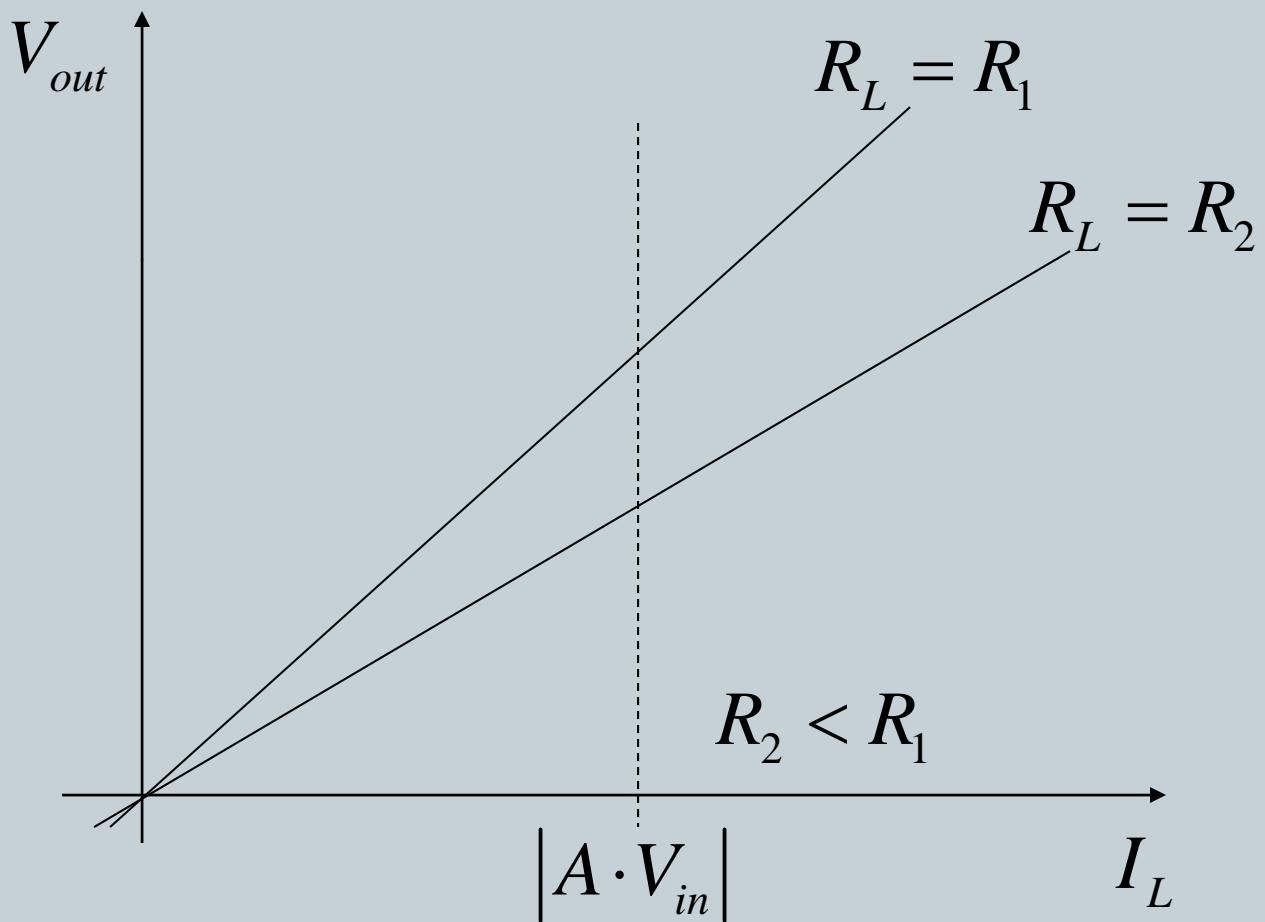


$$\frac{\omega(s)}{V_{in}(s)} = \frac{K_T / L_a J_T}{s^2 + [(R_a J_T + L_a B) / L_a J_T]s + (K_T K_E + R_a B) / L_a J_T} \frac{A_v}{(1 + s\tau_a)}$$

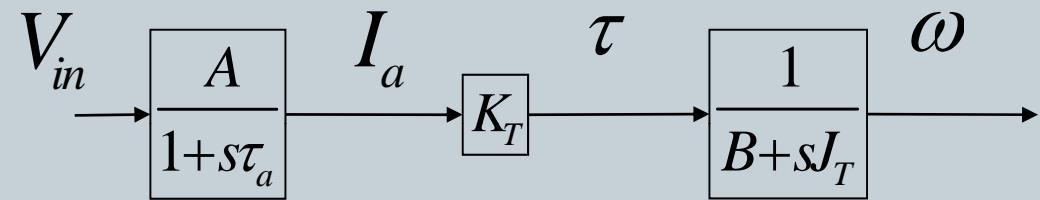
Current feedback



Current feedback

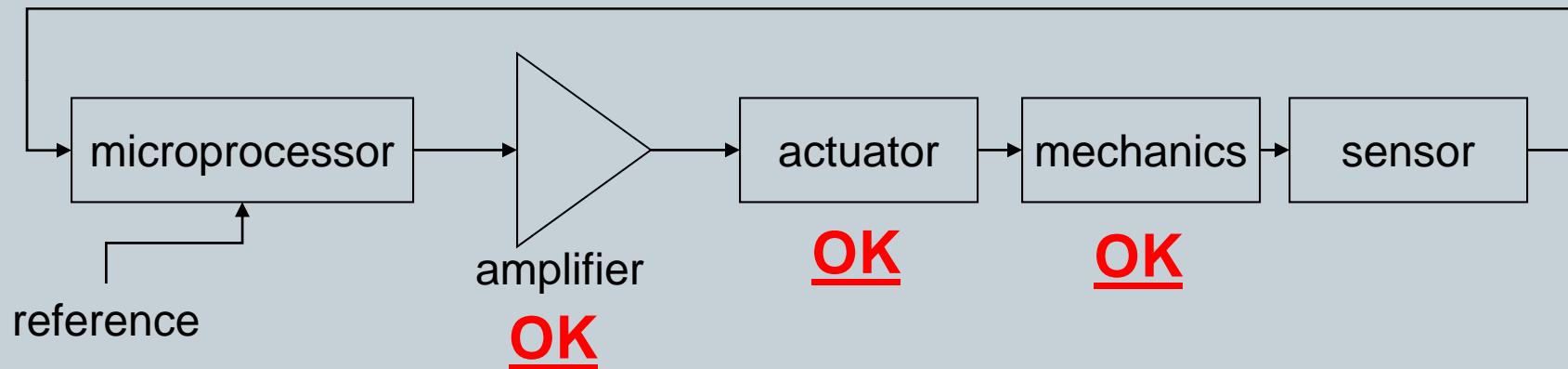


Motor driven by a current amplifier



$$\frac{\omega(s)}{V_{in}(s)} = \frac{K_T A_i}{(sJ_T + B)(1 + s\tau_a)}$$

Back to the global view

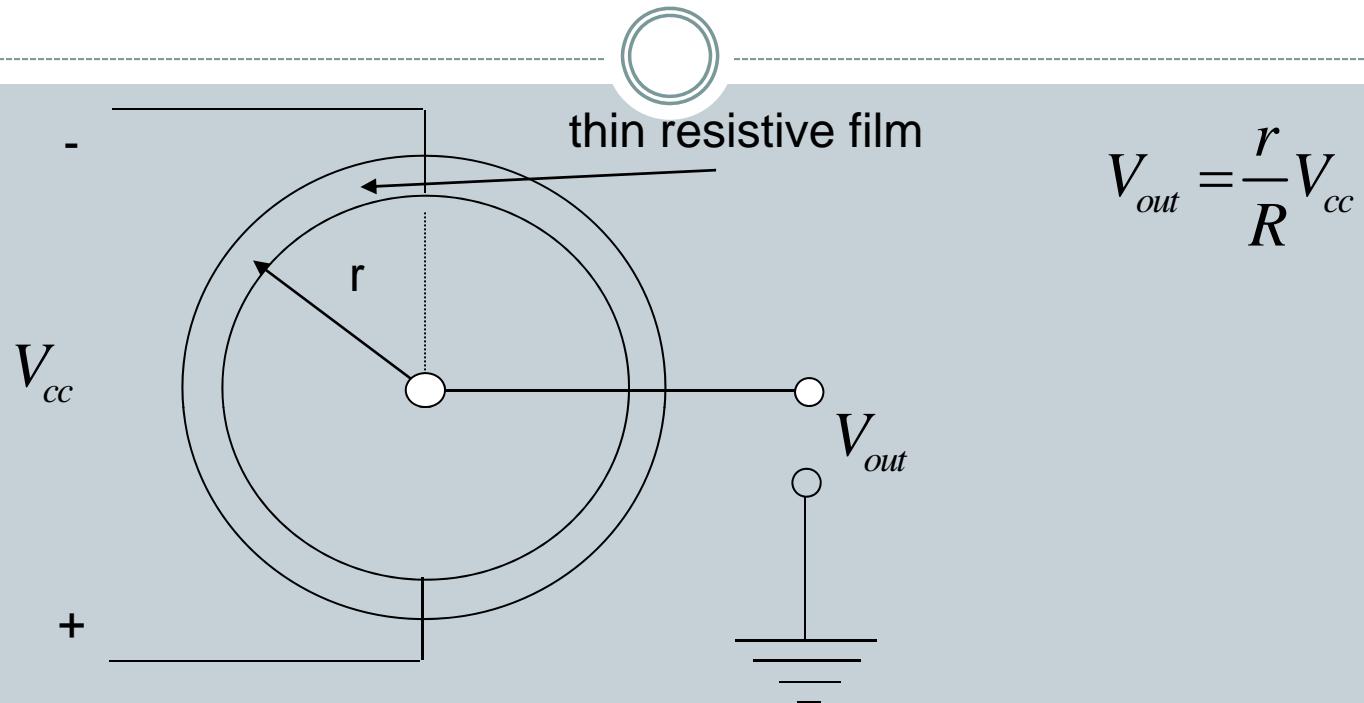


Sensors



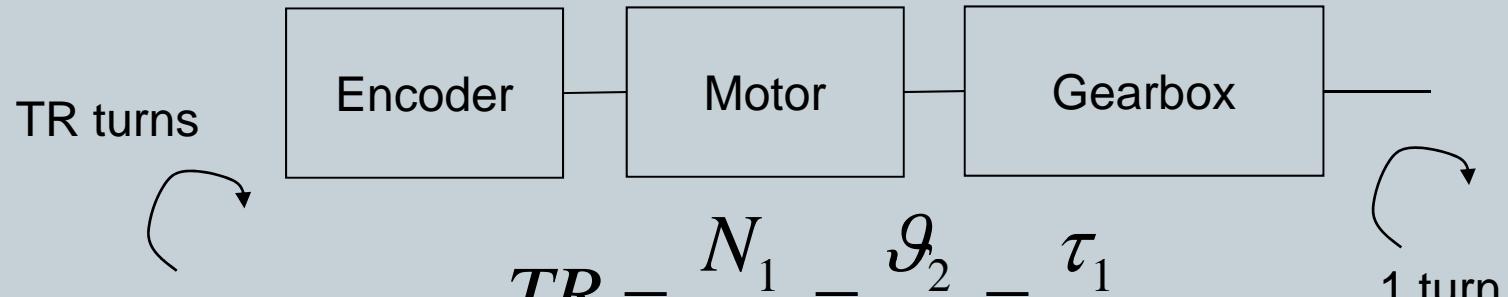
- Potentiometers
- Encoders
- Tachometers
- Inertial sensors
- Strain gauges
- Hall-effect sensors
- and many more...

Potentiometer



- Simple but noisy
- Requires A/D conversion
- Absolute position (good!)

Note



$$TR = \frac{N_1}{N_2} = \frac{\vartheta_2}{\vartheta_1} = \frac{\tau_1}{\tau_2}$$

$$\tau_2 = \frac{N_2}{N_1} \tau_1 \Rightarrow (\text{most of the time}) N_2 > N_1$$

$$\vartheta_2 = \frac{N_1}{N_2} \vartheta_1$$

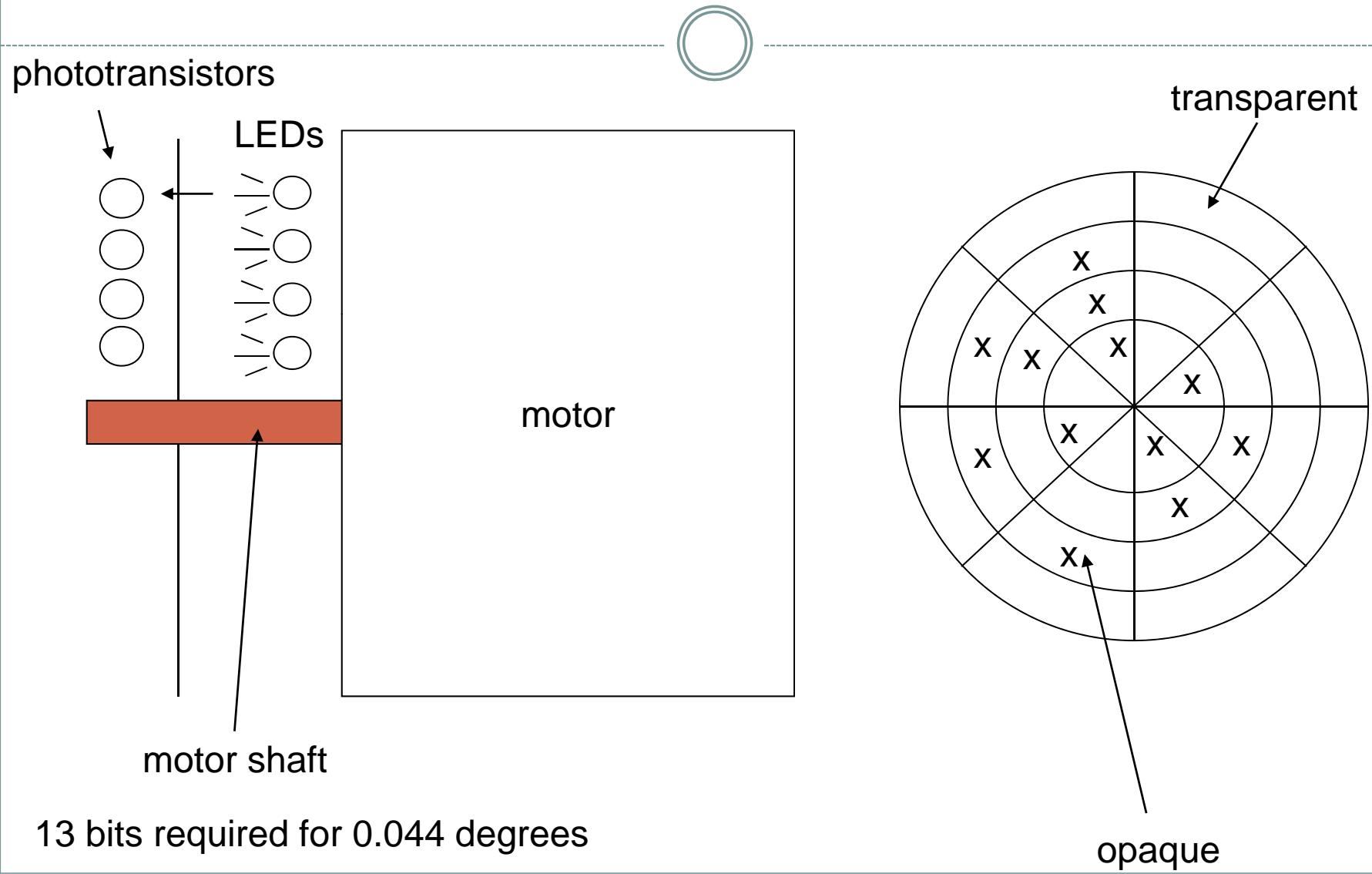
- The resolution of the sensor multiplied by TR

Encoder



- **Absolute**
- **Incremental**

Absolute encoder

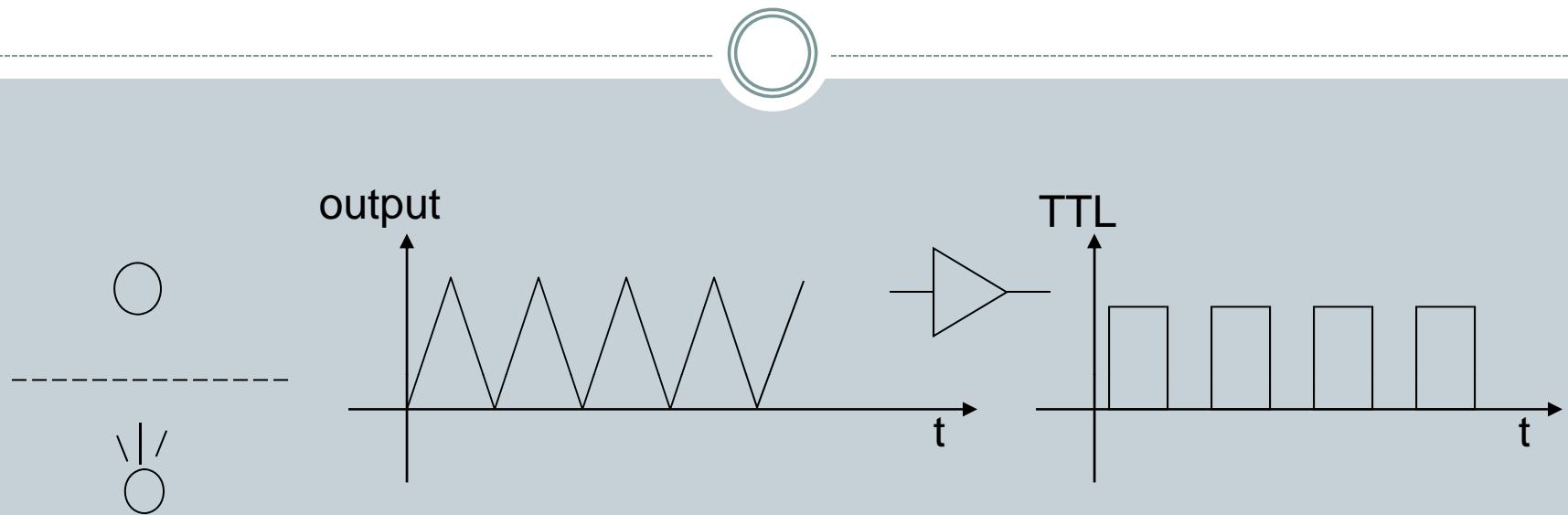


Incremental encoder



- Disk single track instead of multiple
- No absolute position
- Usually an index marks the beginning of a turn

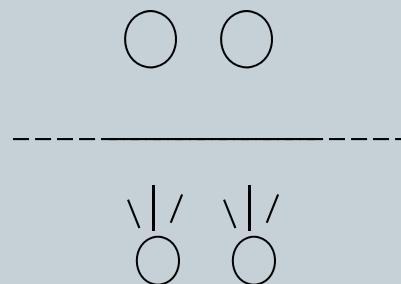
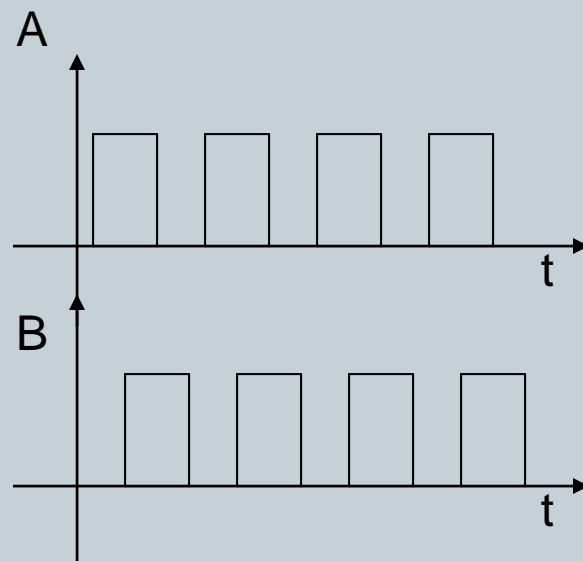
Incremental encoder



- Sensitive to the amount of light collected
- The direction of motion is not measured

Two-channel encoder

- 2 channels 90 degrees apart (quadrature signals) allow measuring the direction of motion



Moreover

- There are “differential” encoders
 - Taking the difference of two sensors 180 degrees apart
- Typically
 - A, B, Index channel
 - A, B, Index (differential)
- A “counter” is used to compute the position from an incremental encoder

Increasing resolution



- Counting UP and DOWN edges
 - X2 or X4 circuits

Absolute position



- A potentiometer and incremental encoder can be used simultaneously: the pot for the “absolute” reference, and the encoder because of good resolution and robustness to noise

Analog locking



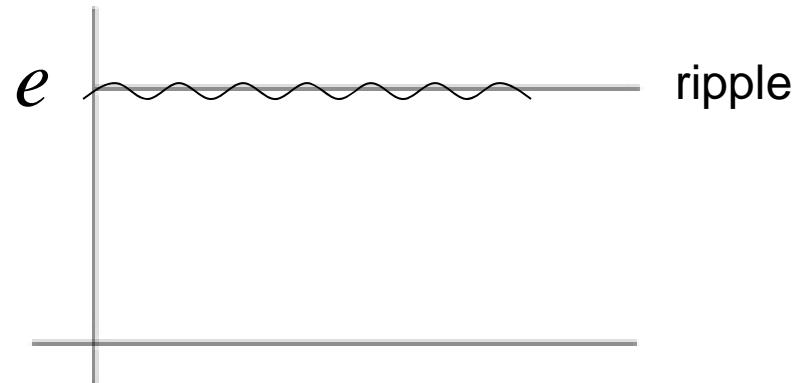
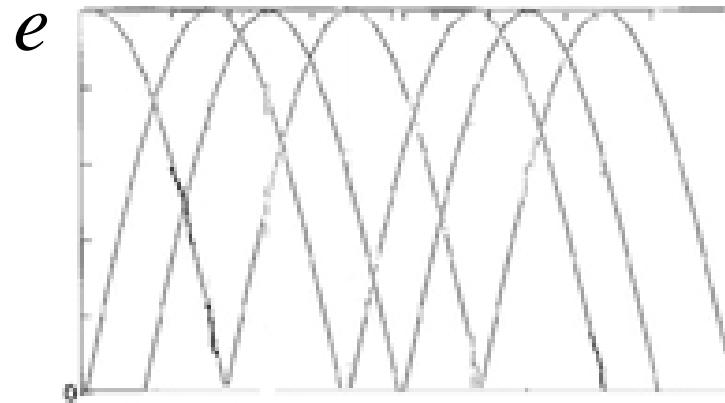
- **Use digital encoder as much as possible**
 - Get to zero error or so using the digital signal
- **When close to zeroing the error:**
 - Switch to analog: use the analog signal coming from the photodetector (roughly sinusoidal/triangular)
 - Much higher resolution, precise positioning

Tachometer



- Use a DC motor
 - The moving coils in the magnetic field will get an induced EMF
- In practice is better to design a special purpose “DC motor” for measuring velocity
- Ripple: typ. 3%

As already seen...



Measuring speed with digital encoders

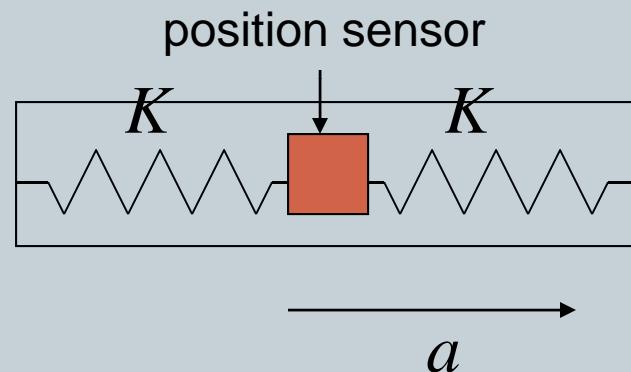


- Frequency to voltage converters
 - Costly (additional electronics)
- Much better: in software
 - Take the derivative (for free!)

$$v(kT) = \frac{p(kT) - p((k-1)T)}{T}$$

Inertial sensors

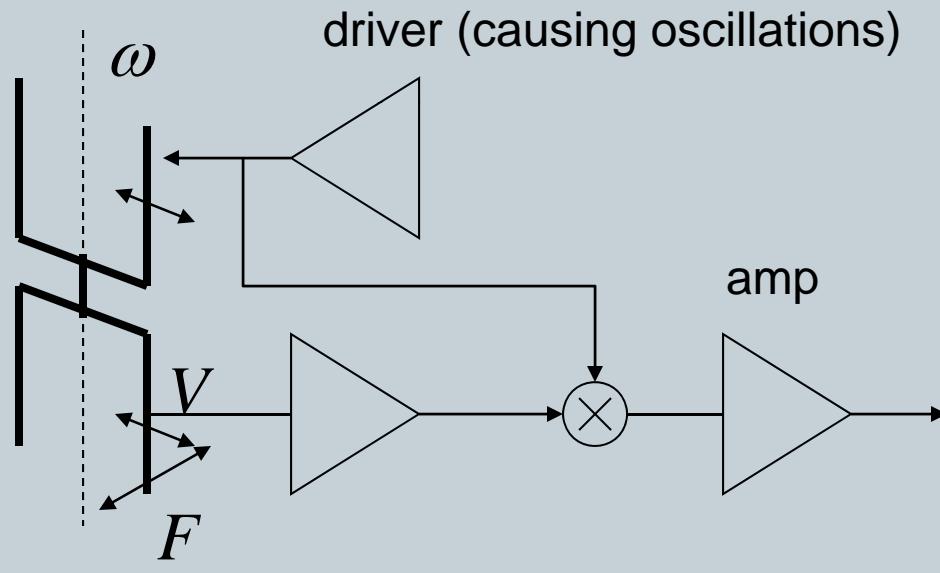
- Accelerometers:



$$Ma = 2Kx \Rightarrow a = \frac{2Kx}{M}$$

Gyroscopes

- Quartz forks



$$F = 2m\omega \times V$$

Strain gauges

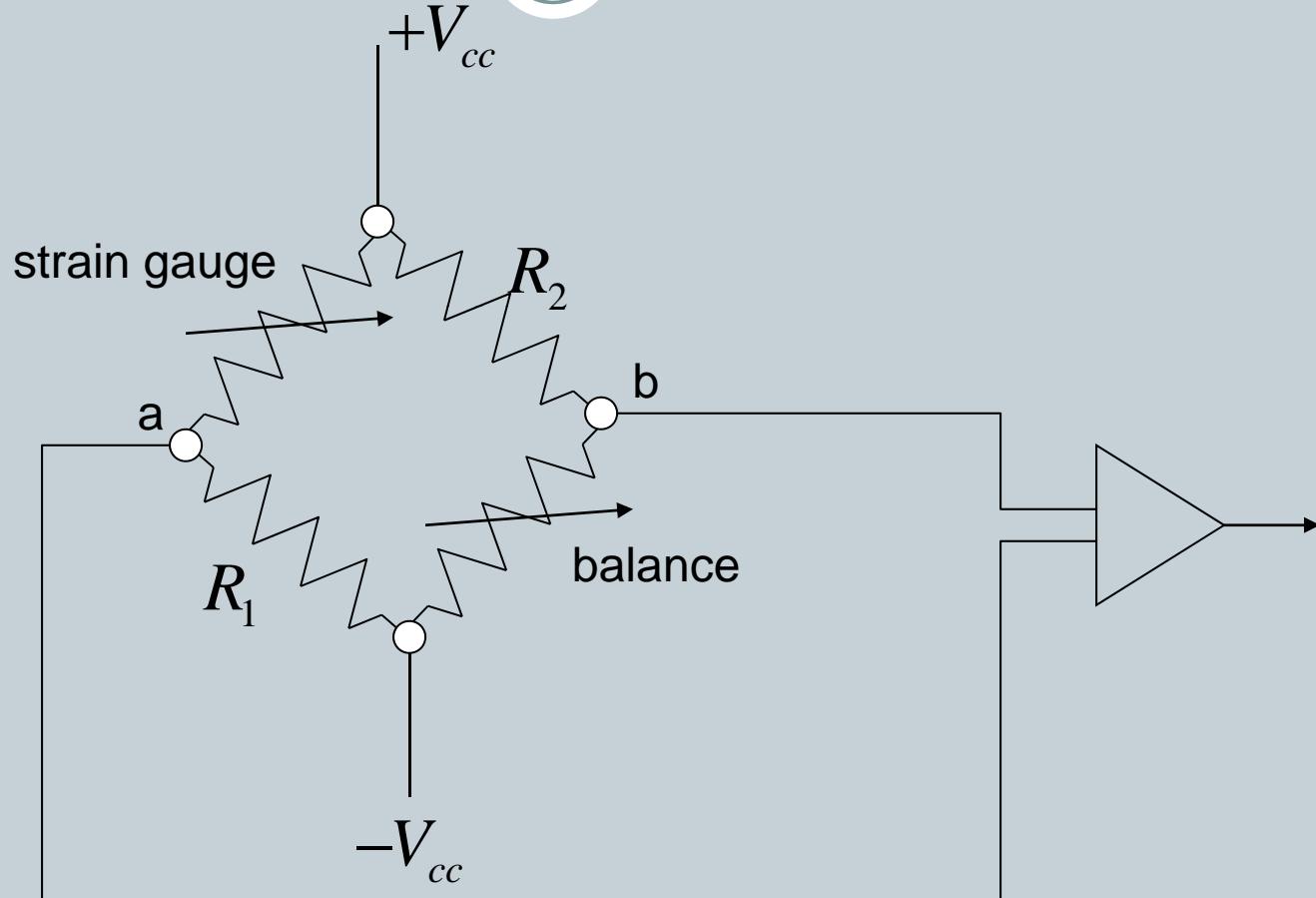


- Principle: deformation $\rightarrow \Delta R$ (resistance)
 - Example: conductive paint (Al, Cu)
 - The paint covers a deformable non-conducting substrate

$$R = \frac{L}{\sigma A} \Rightarrow \Delta L, A = \text{const} \Rightarrow \Delta R$$

↑
conductivity

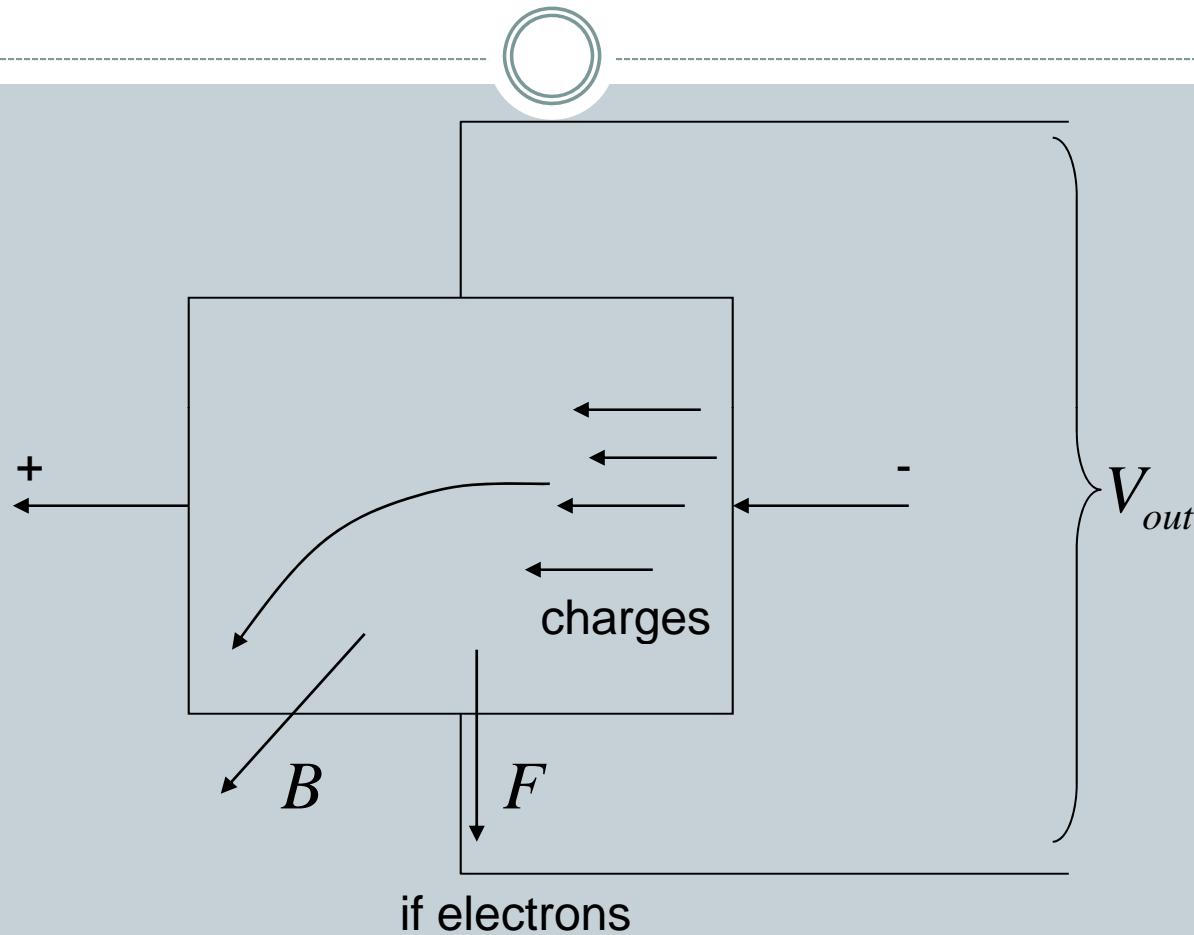
Reading from a strain gauge



$$R_1 R_2 = R_g R_b \Rightarrow V_{ab} = 0$$

$$\Delta V_{ab} = f(\Delta R_g)$$

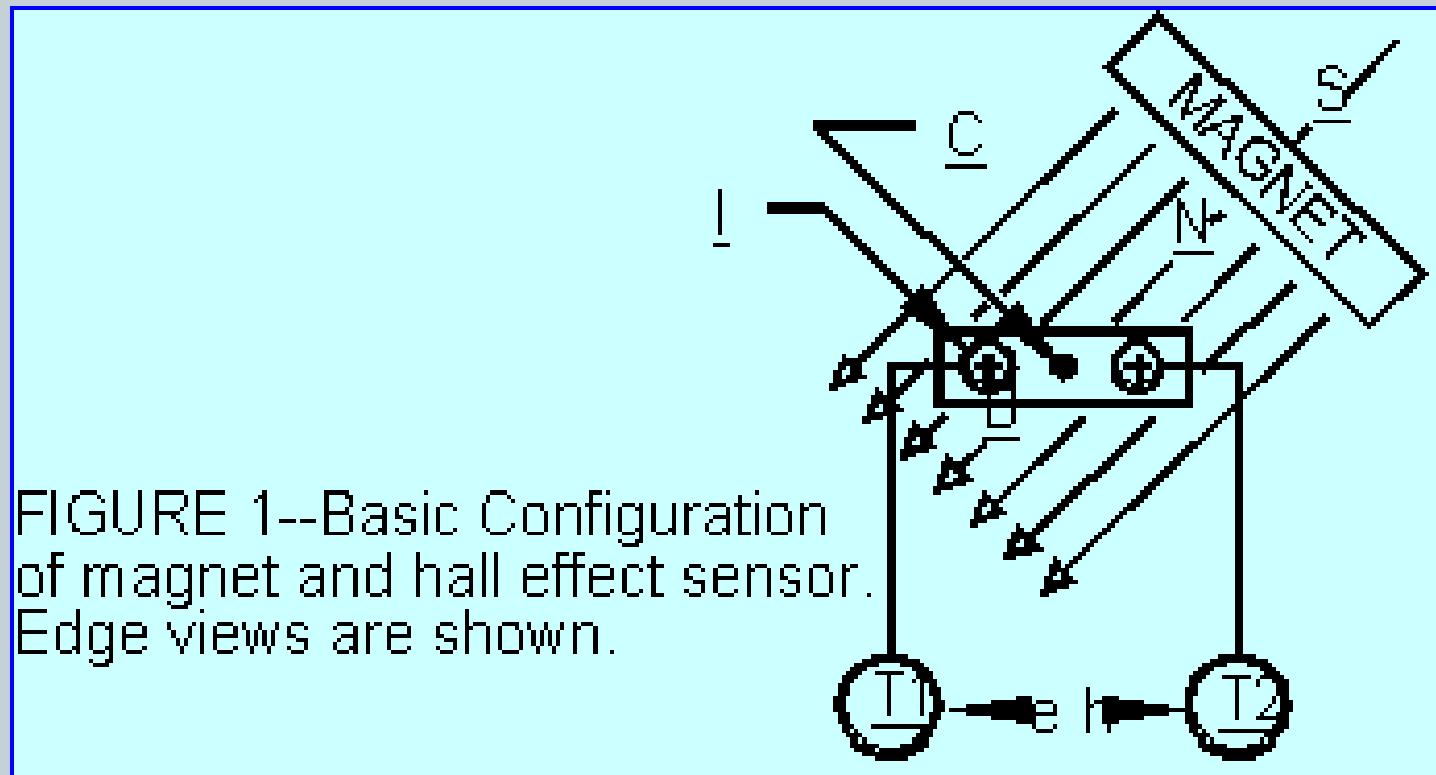
Hall-effect sensors



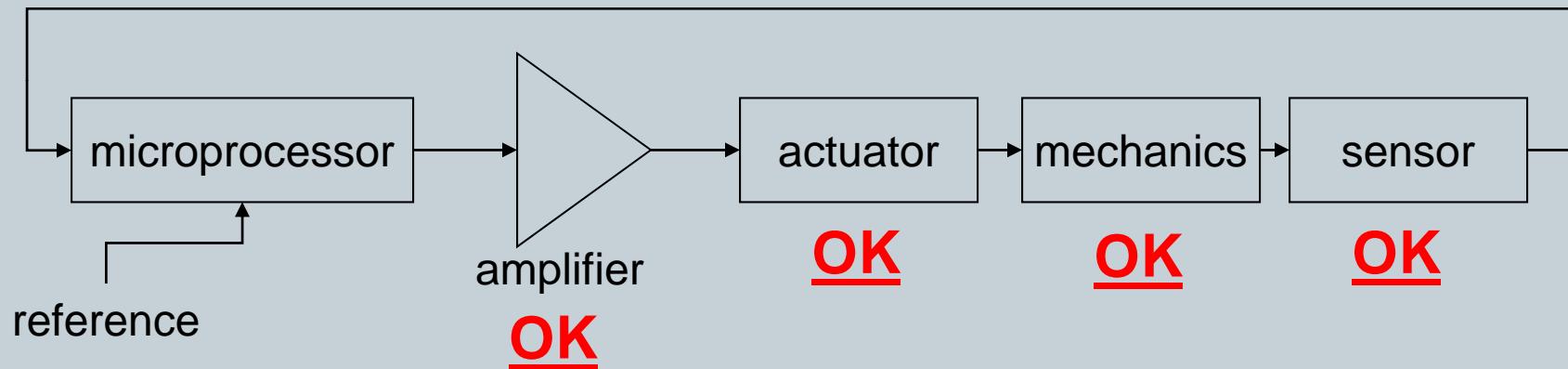
$$F_{lorentz} = q\vec{v} \times \vec{B}$$

Example

- Measuring angles (magnetic encoders)



Back to the global view



Microprocessors



- **Special DSPs for motion control**
 - Some are barely programmable (the control law is fixed)
 - Others are general purpose and they are mixed mode (analog and digital in a single chip)

Example

- DSP 16 bit ALU and instruction set
- PWM generator (simply attach this to either T or H amplifier)
- A/D conversion
- CAN bus, Serial ports, digital I/O
- Encoder counters
- Flash memory and RAM on-board
- Enough of all these to control two motors (either brush- or brushless)